

# Data Representations and Visualisations

by

Mwanza, A R

Nyimbili, P H

# Data

- Things known or assumed as facts which become the basis of reasoning or calculation.
- Is a set of values of subjects with respect to qualitative or quantitative variables.
- Data only becomes information when it is viewed in context or in post-analysis.
- Spatial data also known as geospatial data or geographic information is the data or information that identifies the geographic location of features on Earth.
- Spatial data is usually stored as coordinates and topology, and is data that can be mapped.
- Spatial data contains more than just location information on the Earth's surface.
- It also contains non-spatial data, attribute data, that describes a feature.
- Data is therefore a core component of Geographic Information Systems

# Representations

- Data consist of symbols that represent measurements.
- Digital geographic data are encoded as alphanumeric symbols that represent locations and attributes of locations measured at or near Earth's surface.
- No geographic data set represents every possible location of the Earth .
- Geographic data are constructed by measuring carefully chosen representative samples of locations.
- Vector and raster data are the basic two distinct sampling strategies of geographic data.
- The vector data model represents geography as collections of points, lines, and polygons.
- The raster data model represent geography as cell matrices that store numeric values.
- The TIN data model represents geography as sets of contiguous, non-overlapping triangles.
- Of course the most common representation is a map scaled or not.

# Visualisation

- Visualisation is any technique for creating images, diagrams, or animations to communicate a message.
- Visualization through visual imagery has been an effective way to communicate both abstract and concrete ideas since the dawn of humanity.
- Historically, cave paintings, Egyptian hieroglyphs, Greek geometry, and Leonardo da Vinci's revolutionary methods of technical drawing for engineering and scientific purposes are examples.
- It has been used in maps, scientific drawings, and data plots for over a thousand years.
- Examples from cartography include Ptolemy's *Geographia* (2nd Century AD), a map of China (1137 AD), and Minard's map (1861) of Napoleon's invasion of Russia.

# Ptolemy's World Map

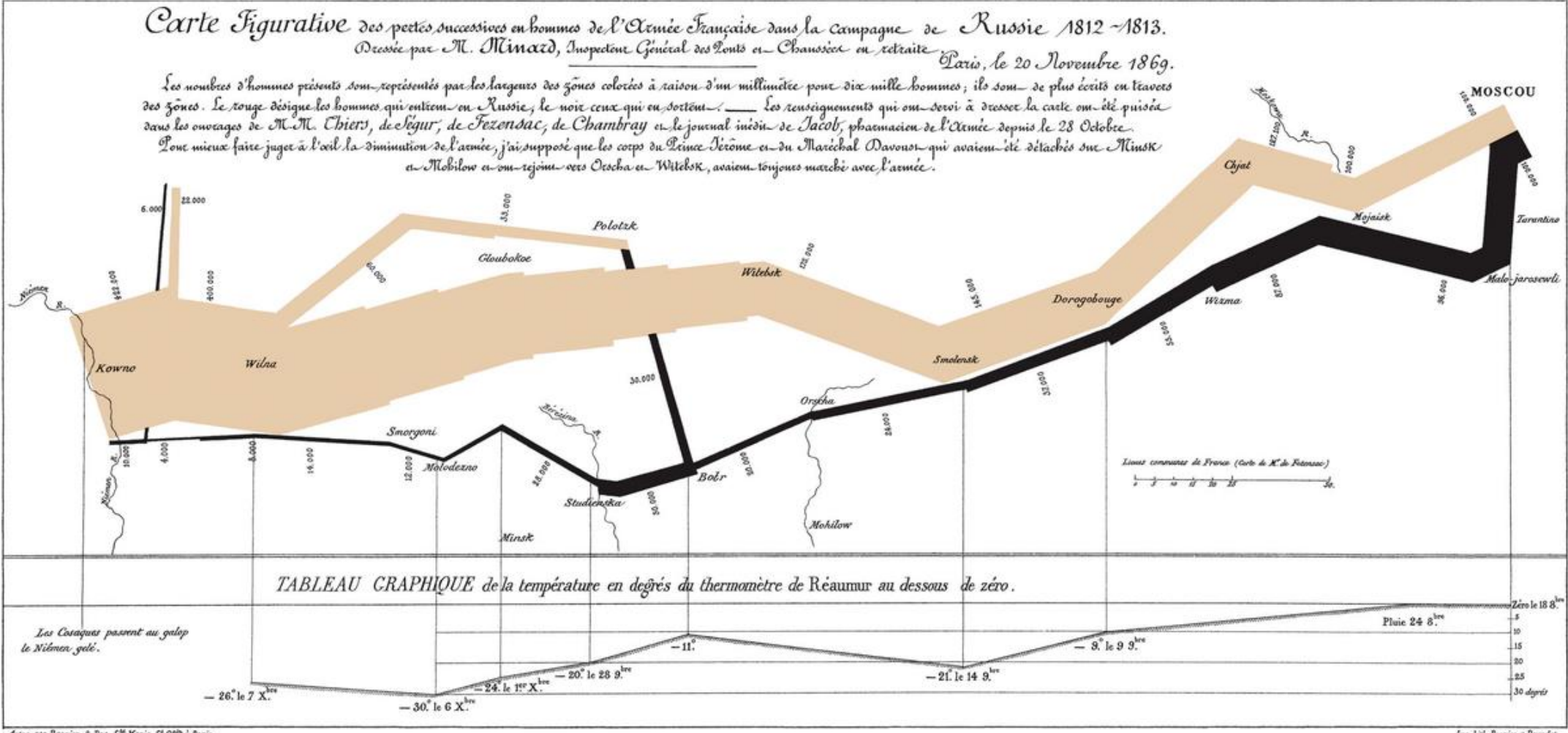




# The Oldest Surviving Chinese World Map



# Minard's Map of 1869

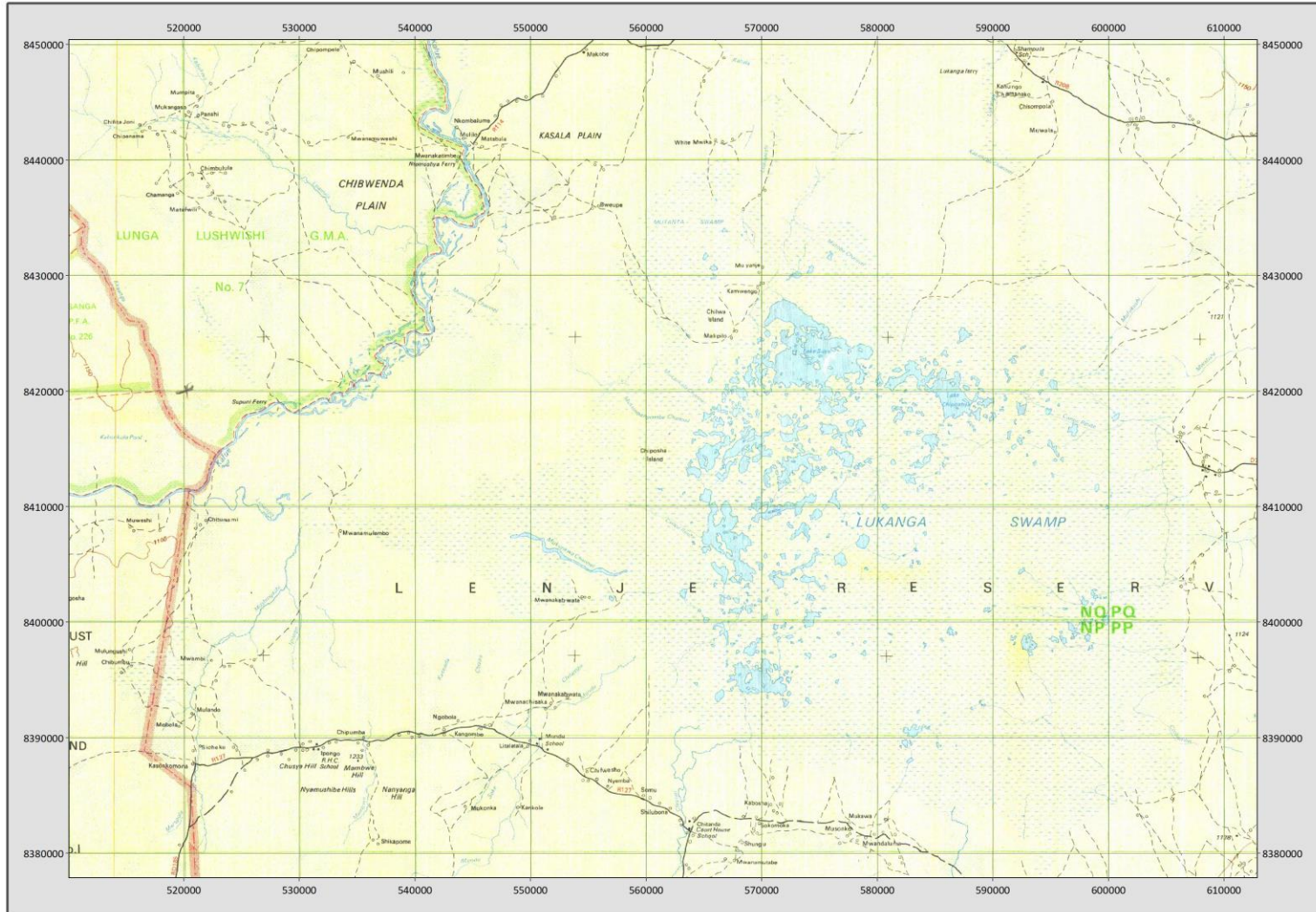


# 2D or 3D Data Visualization

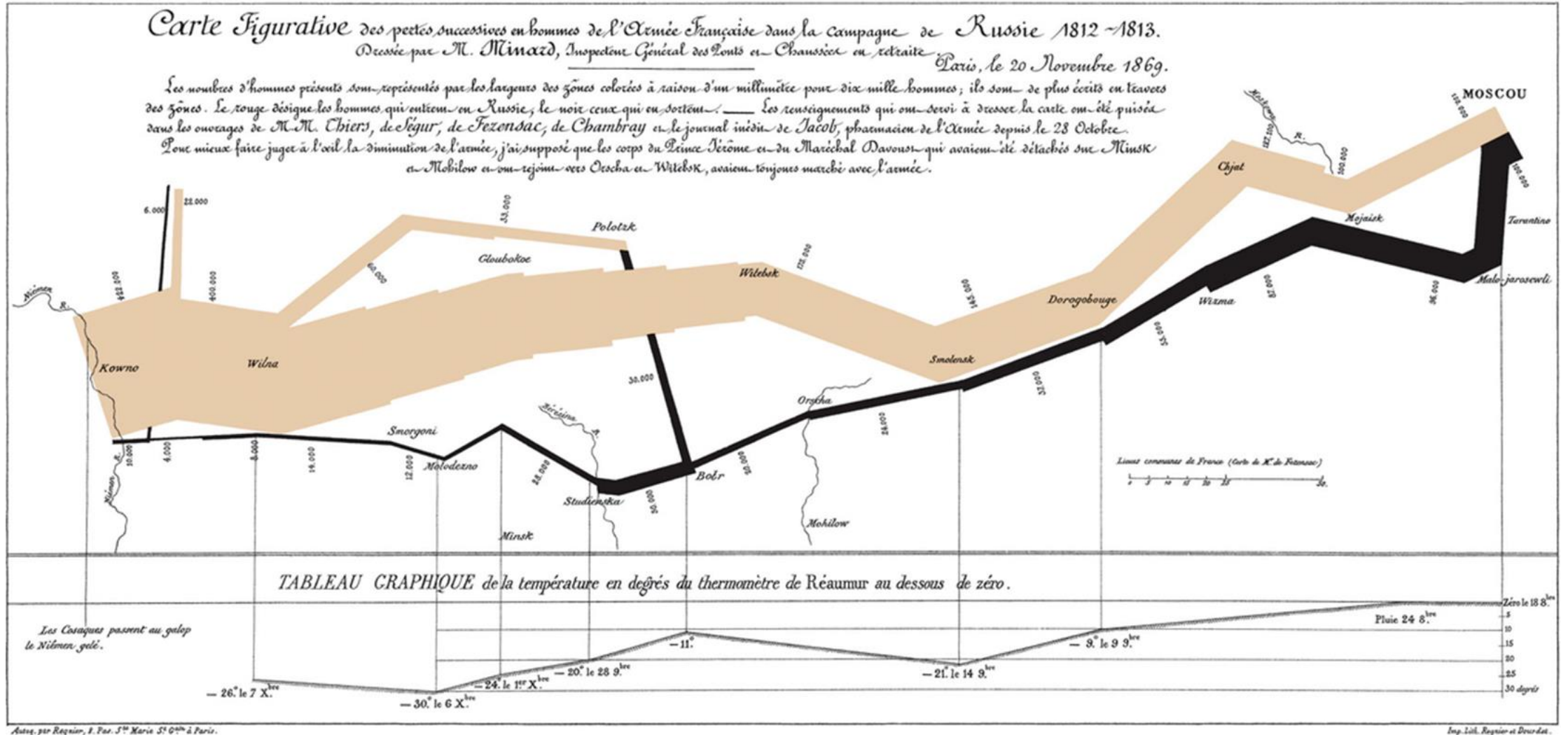
- 2D models are basically planar, i.e., in  $(x, y)$ ; e.g. map on paper
- 3D models are 2D modes + height, i.e., in  $(x, y, z)$ ; e.g. a DTM
- 4D models are 3D models + time, i.e., in  $(x, y, z + \text{time})$ ; e.g. Minard's map
- Whether to use 2D or 3D for data visualization depends on various perceptual and technical aspects such as occlusion, clutter, distortion, or scalability upon which their advantages and disadvantages relate.



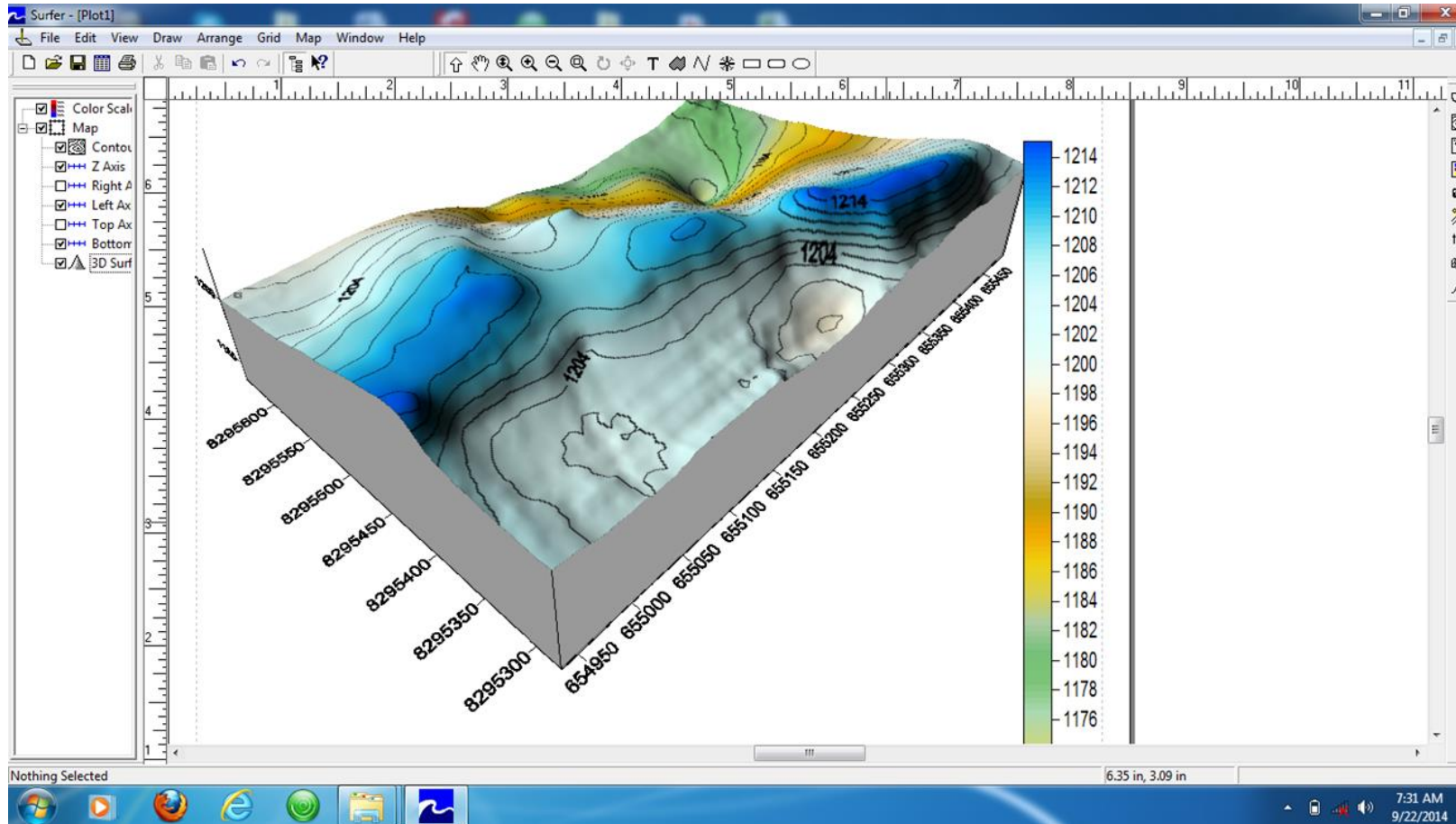
# 2D Model



# 4D model: Minard's Map of 1869



# 3D Model





# Data Visualisation

- Is some form of visual communication.
- It involves creation and study of visual representation of data.
- It uses statistical graphics, plots, information graphics and other tools where numerical data is encoded using dots, lines, or bars, to visually communicate a quantitative message.
- It helps analyze and reason about data more precisely making complex data more accessible, revealing, understandable and usable.
- Its main goal is to communicate information clearly, efficiently and effectively through graphical means (Friedman, 2008).

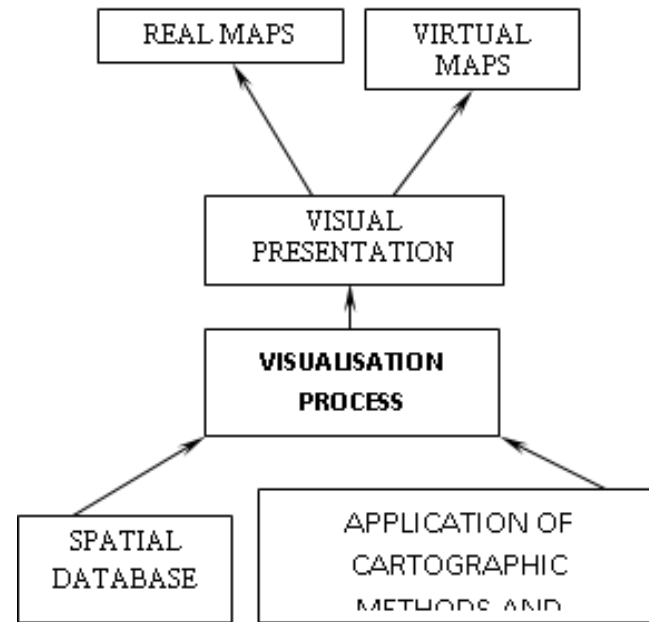
# Cartographic Visualisation

- Up until a few decades ago a map had two important functions:
  - it was a medium for storing information about space and
  - it was the image of the world or part of it that helped people to learn about the complexity of its environment.
- Spatially cartographic visualisation is considered a translation or transformation of spatial data from the database into a drawing using cartographic methods and techniques.
- Cartographic visualisation is a kind of grammar allowing optimal creation, production and usage of maps, depending on their application.

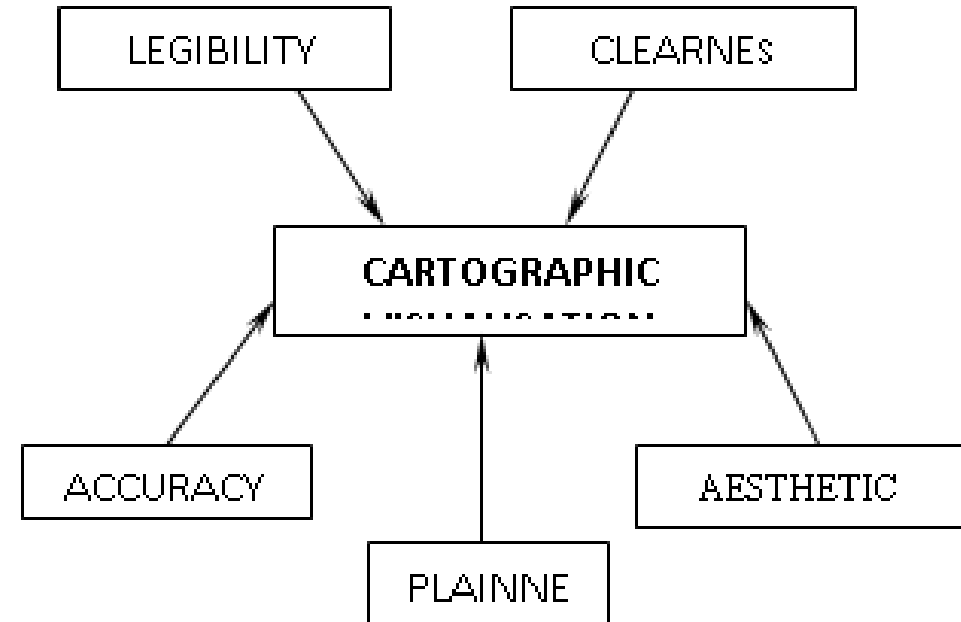


# Cartographic Visualisation

## Cartographic Visualisation Process



## Demands on Cartographic Visualisation



# Cartographic Visualisation

## Cartographic Visualisation Conditions

