

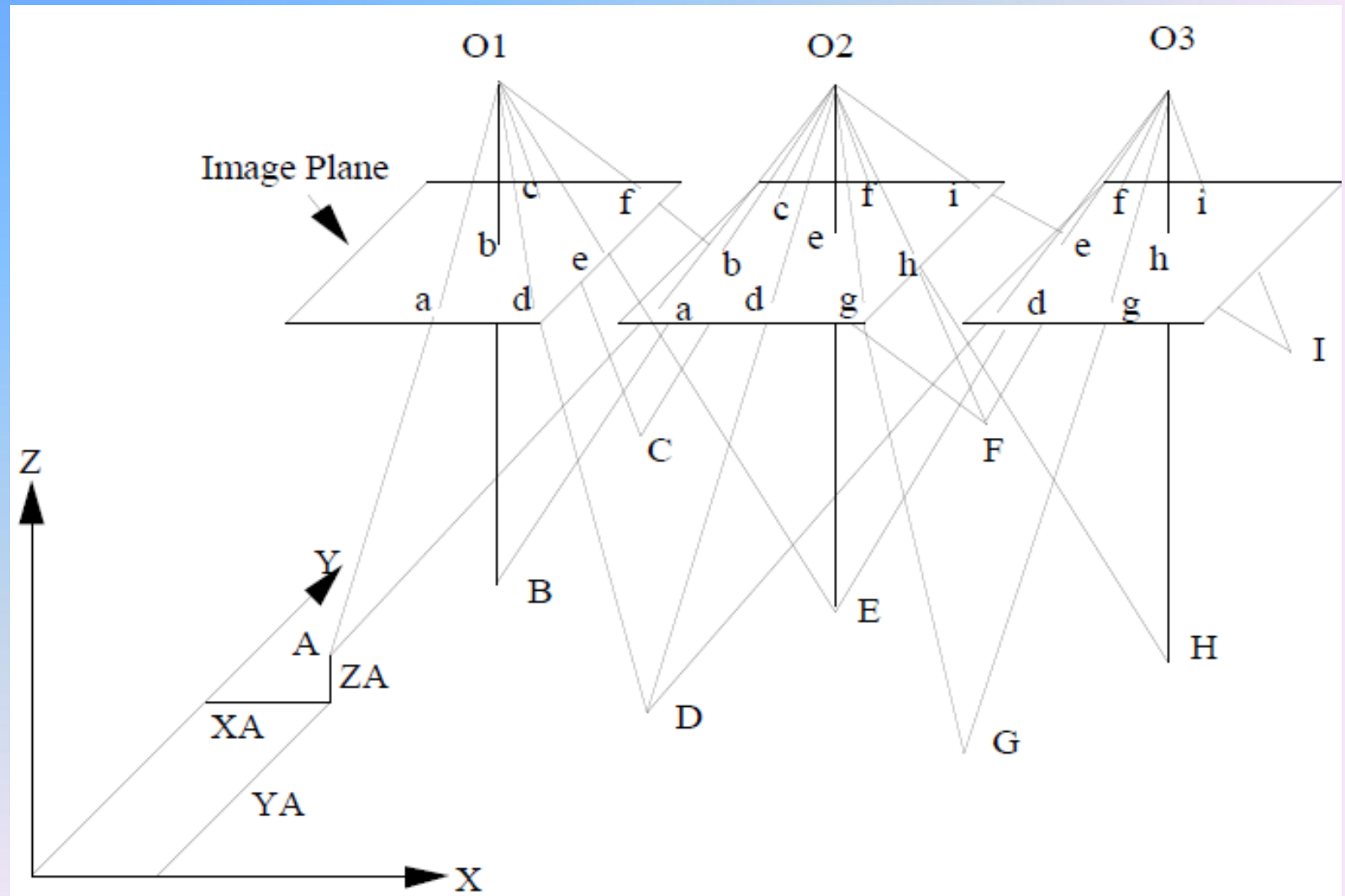
Aerial Triangulation

PURPOSE

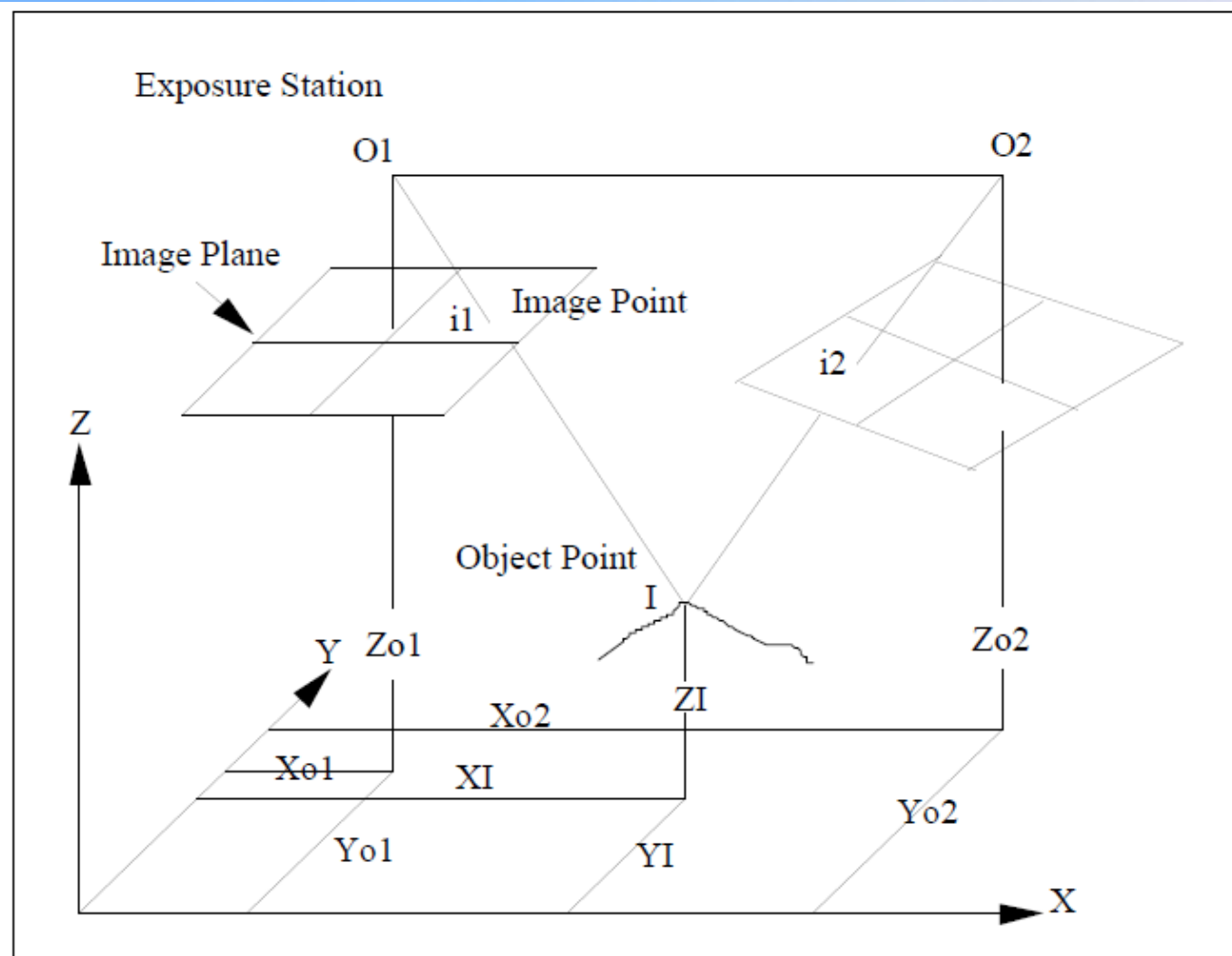
- Main purpose of aerial triangulation (AT) is the determination of **ground coordinates** for a large number of terrain points and
- the **exterior orientation parameters** of aerial photographs using as few control points as possible.

- The integration of **GPS** measurements into photogrammetric blocks allows the
- accurate determination of coordinates of the exposure stations resulting in a reduction of
- the number of ground control points to a minimum.

BUNDLE BLOCKS



Equation of aerial triangulation: The Collinearity Equation



Collinearity equations

$$F_x = x_i - x_o + c \frac{m_{11}(X_i - X_o) + m_{12}(Y_i - Y_o) + m_{13}(Z_i - Z_o)}{m_{31}(X_i - X_o) + m_{32}(Y_i - Y_o) + m_{33}(Z_i - Z_o)} = 0$$

$$F_y = y_i - y_o + c k_y \frac{m_{21}(X_i - X_o) + m_{22}(Y_i - Y_o) + m_{23}(Z_i - Z_o)}{m_{31}(X_i - X_o) + m_{32}(Y_i - Y_o) + m_{33}(Z_i - Z_o)} = 0$$

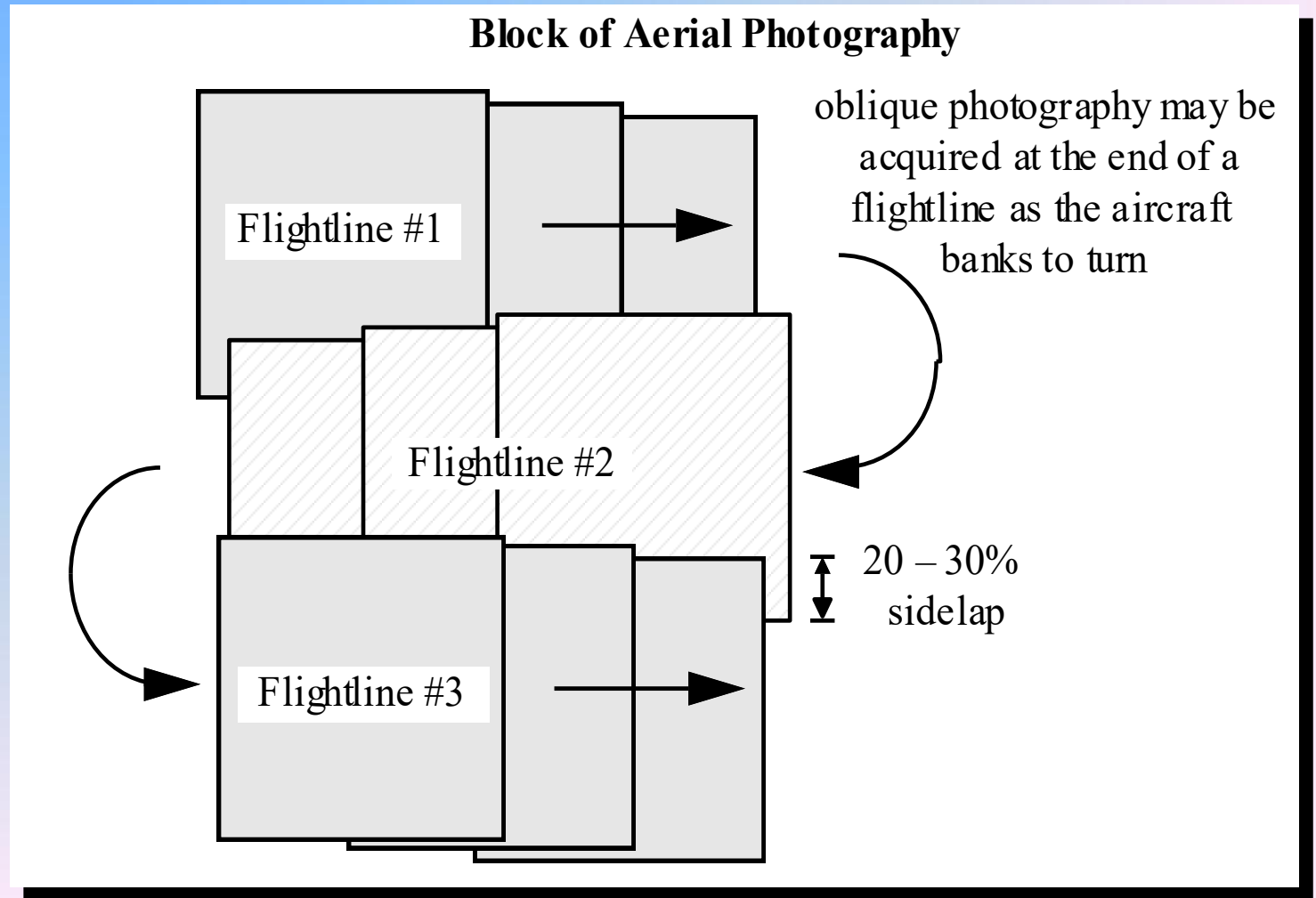
$$M = \begin{bmatrix} m_{11} & m_{12} & m_{13} \\ m_{21} & m_{22} & m_{23} \\ m_{31} & m_{32} & m_{33} \end{bmatrix} =$$

$$\begin{bmatrix} \cos(\Phi)\cos(\kappa) & \cos(\omega)\cos(\kappa) + \sin(\omega)\sin(\Phi)\cos(\kappa) & \sin(\omega)\sin(\kappa) - \cos(\omega)\sin(\Phi)\cos(\kappa) \\ -\cos(\Phi)\sin(\kappa) & \cos(\omega)\cos(\kappa) - \sin(\omega)\sin(\Phi)\sin(\kappa) & \sin(\omega)\cos(\kappa) + \cos(\omega)\sin(\Phi)\sin(\kappa) \\ \sin(\Phi) & -\sin(\omega)\cos(\Phi) & \cos(\omega)\cos(\Phi) \end{bmatrix}$$

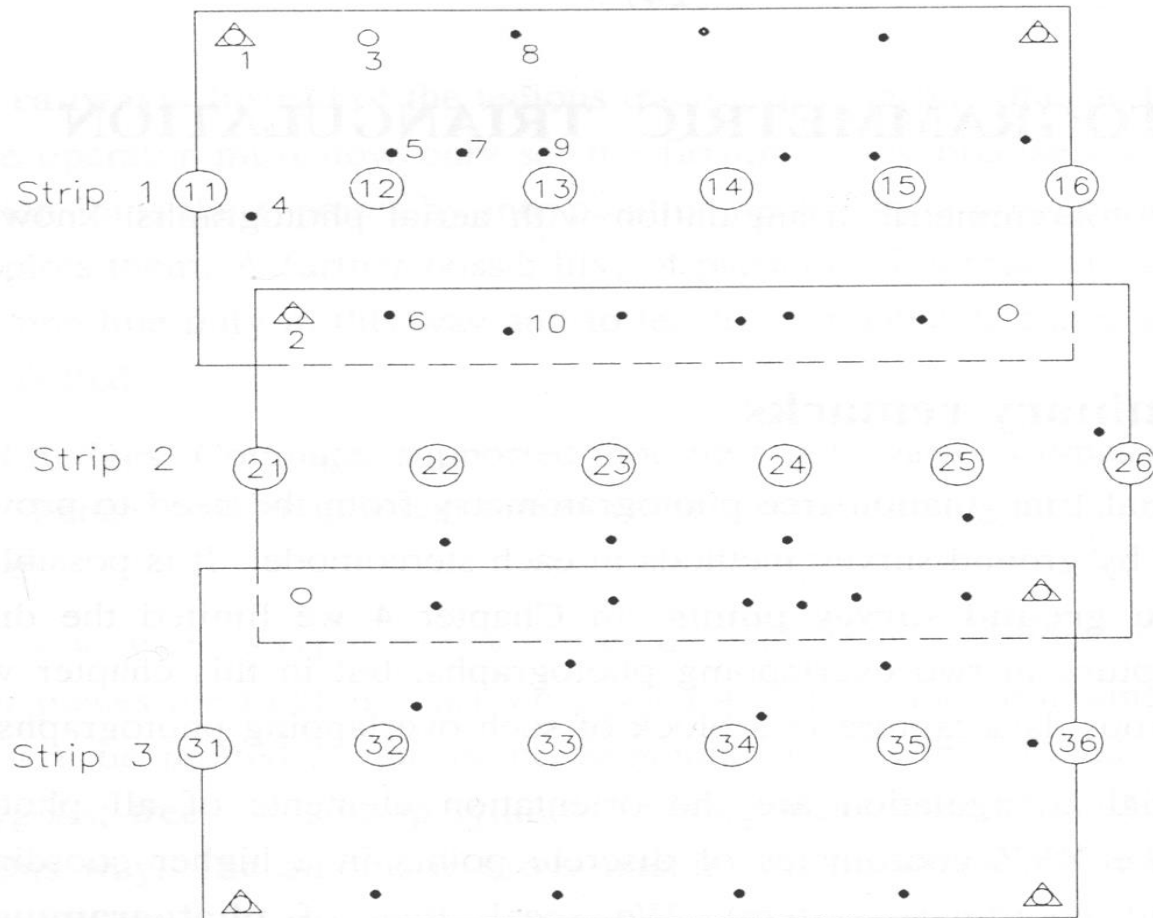
- (x_i, y_i) are the image coordinates,
- (x_o, y_o) are the principal point coordinates,
- c is the camera constant,
- m_{ij} is an element of the rotation matrix,
- X_i, Y_i, Z_i are the object point coordinates,
- X_o, Y_o, Z_o are the exposure station coordinates,
- M is the rotation matrix,
- k_y is the scale factor for y axis in digital camera (this factor is 1 for film based camera).

- There are 6 unknowns in the collinearity equations, namely, the exterior orientation parameters $X_0, Y_0, Z_0, \omega, \theta, \kappa$. The three rotation angles ω, θ, κ are implicit in the rotation matrix M .
- The principal point coordinates (x_0, y_0) and camera constant (c) are considered to be known for the basic bundle approach.

Block of Vertical Aerial Photography

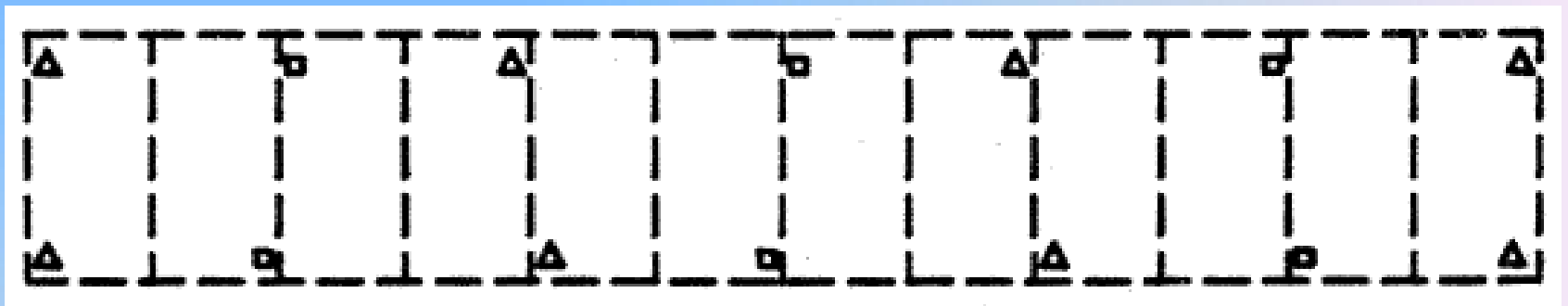


Discret Points

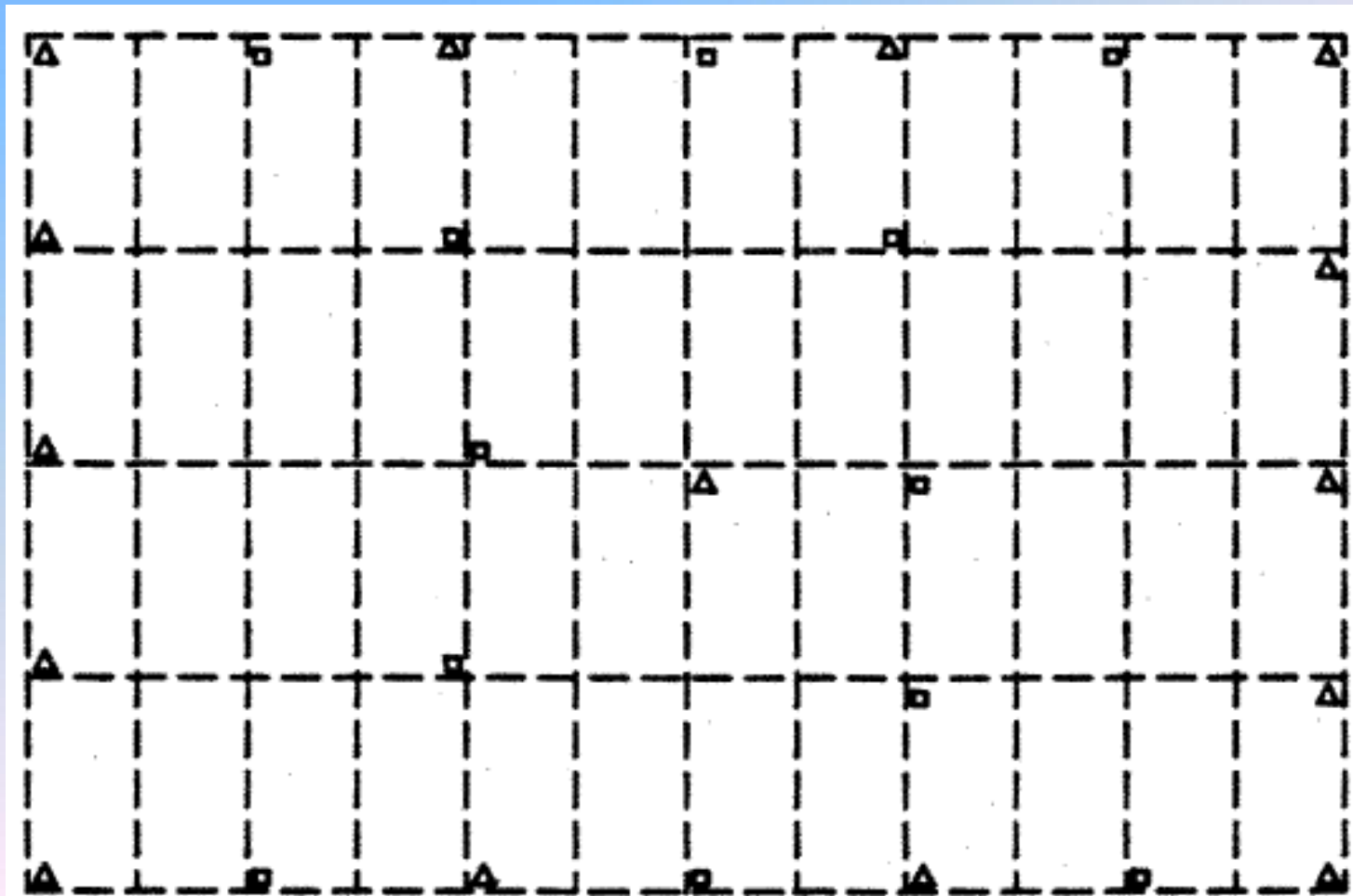


- △ Full control point
- Height control point
- New or tie point
- ②③ Nadir point with photo-number

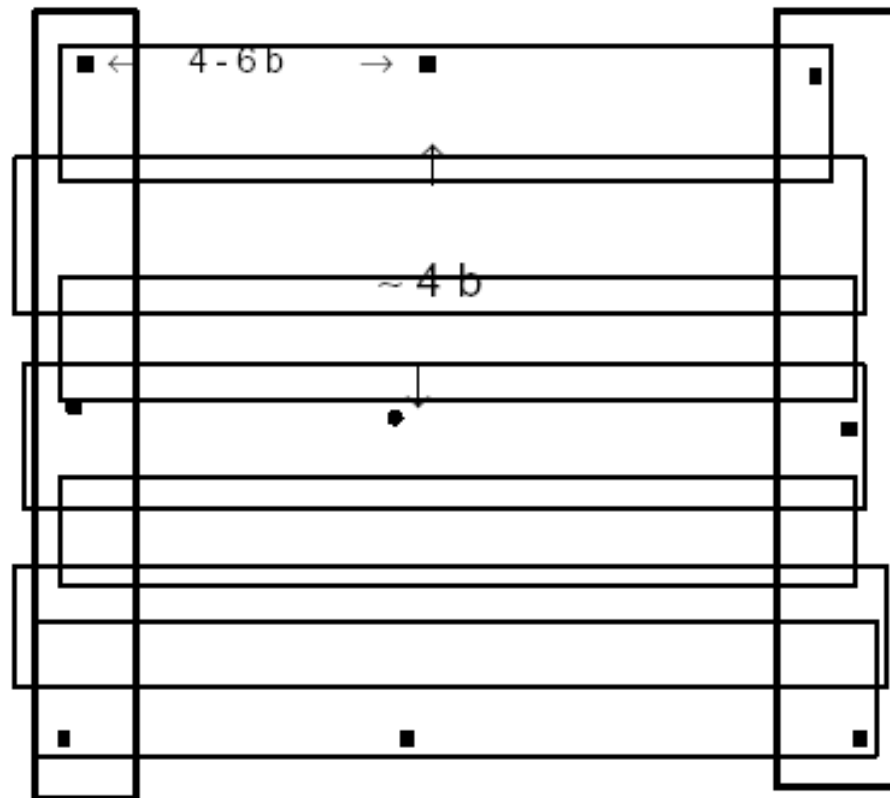
Control Points



Control Points for blocks



Control Points



- vertical control point

- X,Y,Z-control point

control point distribution
for blocks with crossing
strips

Block adjustment by independent models

Block adjustment by independent models

- The adjustment of the block by independent models begins with the model co-ordinates derived from the numerical relative orientations and formation of the streomodels.
- These streomodels are brought together into a single block and simultaneously transformed into the ground coordinate system.
- The individual steromodels are the units of **aerial triangulation by independent models.**

Block adjustment by independent models

- It involves manual relative orientation in a stereoplotter of each stereo model of a strip or block of photos. After the models have been measured, they are numerically adjusted to the ground system by either a sequential or a simultaneous method.

Block adjustment by independent models

- **Planimetric Adjustment of a Block**
- **Spatial Block Adjustment**

Planimetric Adjustment of a Block

- The adjustment of planimetry concerns only with the XY co-ordinates.
- As result we want to obtain the XY co-ordinates of new points in the ground co-ordinate system.

- The model co-ordinates x, y of the relatively oriented and leveled individual models are given values.
- The corresponding image co-ordinates of these points are measured and used to compute the model co-ordinates after the relative orientation.
- With the help of these points the numerical absolute orientation can be performed to level the model.

Planimetric Adjustment of a Block

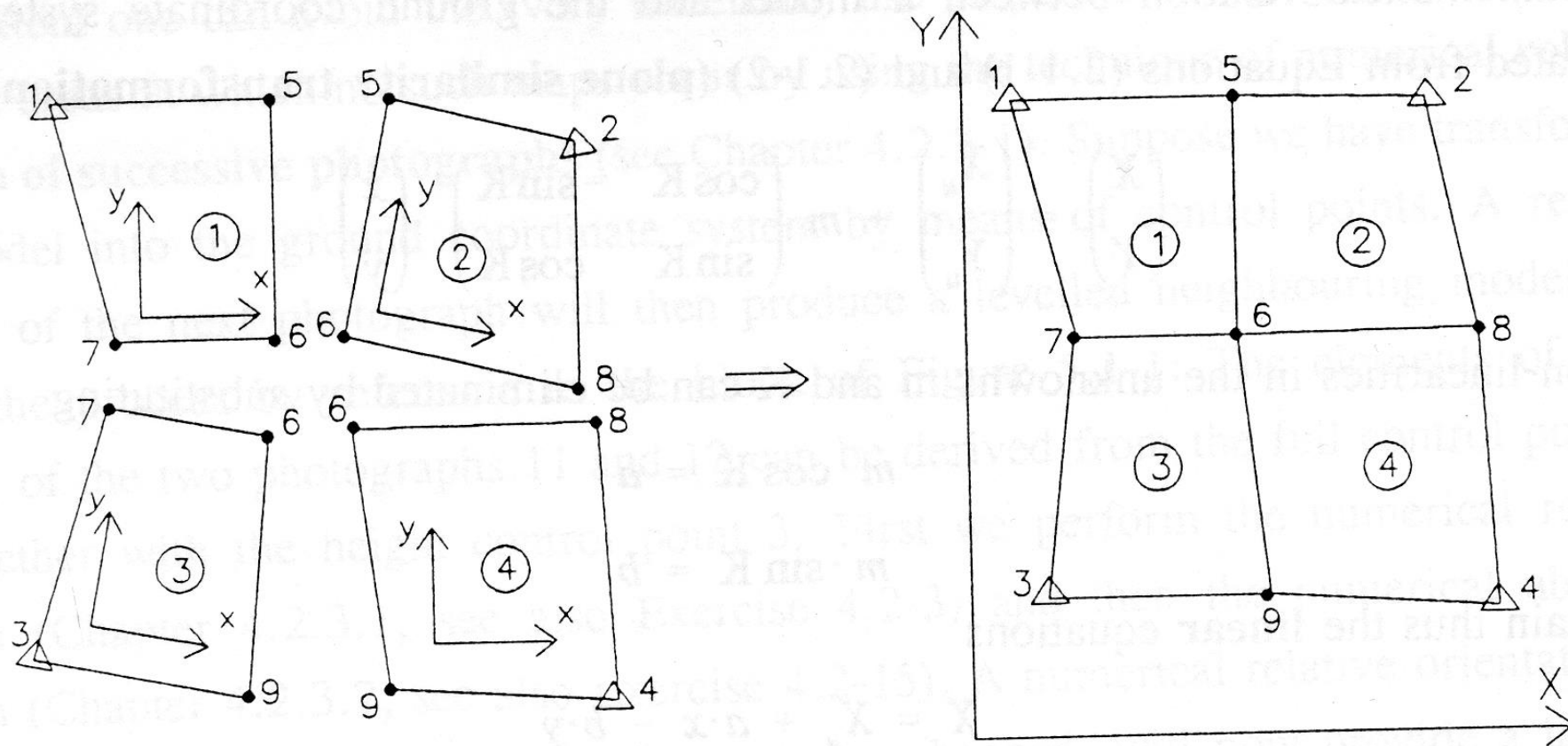
- Unknowns:

the X, Y co-ordinates of new points in the ground coordinate system

- Given:

The model co-ordinates x, y of points in the relatively oriented and levelled individual models.

Planimetric Block adjustment by independent Models



Planimetric Block adjustment by independent Models

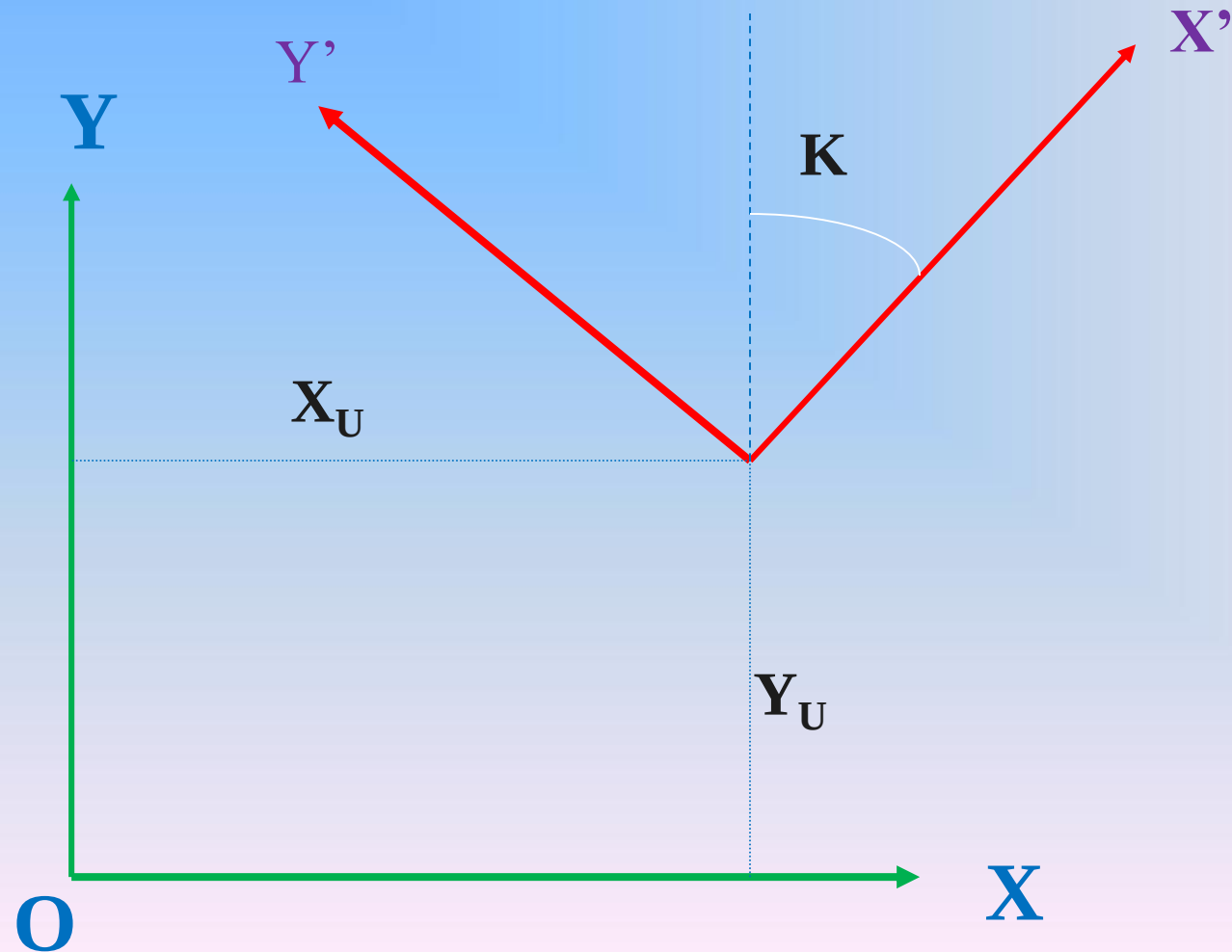
- The model co-ordinates are in separate independent, local co-ordinate systems for each model.
- Each of this co-ordinate systems is displaced(*two translations X_u, Y_u*), and rotated (*rotation angle K*) relative to the ground co-ordinate system and has an arbitrary scale (*scale factor m*).

- An initial data to bring the individual models into one block in the co-ordinate system we have the tie points (pass points being 5, 6, 7, 8 and 9), the model and ground co-ordinates of the field surveyed control points.

THE 'Adjustment'

- The models are:
 - Displaced (two translations X_u , Y_u)
 - Rotated (rotation angle K)
 - Scaled (scale factor m)
- So that;
- The tie points fit together as well as possible and
- The residual discrepancies at the control points are small as possible.

The models



Mathematical Formulation

- The mathematical relation between a model and the ground coordinate system can be formulated as follows (plane similarity transformation)

$$\begin{pmatrix} X \\ Y \end{pmatrix} = \begin{pmatrix} X_U \\ Y_U \end{pmatrix} + m \begin{pmatrix} \cos K & -\sin K \\ \sin K & \cos K \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$$

- The m and K values are the unknowns and the non linearity's can be eliminated by substituting

Mathematical Formulation

$$m * \cos K = a$$

$$m * \sin K = b$$

- With this substitutions **the linear equations** below are obtained.

$$X = X_U + a * x - b * y$$

$$Y = Y_U + a * y + b * x$$

Mathematical Formulation

- The extension of this equation system to a block of photographs is called a **chained plane similarity transformation**.
- The observation equations for the control point:

$$\begin{aligned}v_X &= \bar{X}_U + \bar{a} * x - \bar{b} * y - X \\v_Y &= \bar{Y}_U + \bar{a} * y + \bar{b} * x - Y\end{aligned}$$

Mathematical Formulation

- Observation equations for a tie point:

$$v_X = \overline{X}_U + \overline{a} * x - \overline{b} * y - \overline{X} - 0$$

$$v_Y = \overline{Y}_U + \overline{a} * y + \overline{b} * x - \overline{Y} - 0$$

- The overlined terms in the equations are the unknowns. The observation equations **have an unusual form**: v_x and v_y are to be interpreted as corrections to the (known) ground coordinates X, Y and to the imaginary observations “0”.

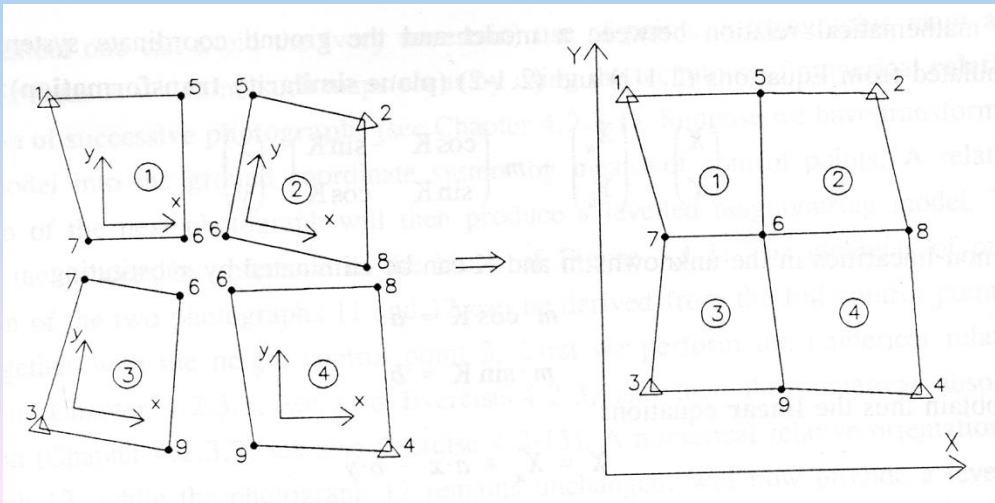
Mathematical Formulation

Unknowns: $4 \times 4 = 16$ Transformation Elements X_u, Y_u, a, b

$5 \times 2 = 10$ tie point co-ordinates X, Y

total = 26

Observations: 32 model co-ordinates x, y



Observations

Control Points (1,2,3,4)

$4 \times 2 = 8$

Tie Points

5 $\longrightarrow$ $2 \times 2 = 4$

6 $\longrightarrow$ $4 \times 2 = 8$

7 $\longrightarrow$ $2 \times 2 = 4$

8 $\longrightarrow$ $2 \times 2 = 4$

9 $\longrightarrow$ $2 \times 2 = 4$ Total=32

Observation Equations

	X_u^1	Y_u^1	X_u^2	Y_u^2	X_u^3	Y_u^3	X_u^4	Y_u^4	a^1	b^1	a^2	b^2	a^3	b^3	a^4	b^4	X_5	Y_5	X_6	Y_6	X_7	Y_7	X_8	Y_8	X_9	Y_9	1	
v_x	1								x_1^1	$-y_1^1$																	X_1	Model 1
v_y		1							y_1^1	x_1^1																	Y_1	
v_x			1						x_3^1	$-y_3^1$							-1											
v_y				1					y_3^1	x_3^1								-1										
v_x					1				x_6^1	$-y_6^1$									-1									
v_y						1			y_6^1	x_6^1										-1								
v_x							1		x_7^1	$-y_7^1$											-1							
v_y								1	y_7^1	x_7^1												-1						
v_x			1						x_5^2	$-y_5^2$							-1										X_2	Model 2
v_y				1					y_5^2	x_5^2								-1									Y_2	
v_x					1				x_2^2	$-y_2^2$																		
v_y						1			y_2^2	x_2^2																		
v_x							1		x_8^2	$-y_8^2$														-1				
v_y								1	y_8^2	x_8^2															-1			
v_x								1	x_6^2	$-y_6^2$									-1									
v_y									y_6^2	x_6^2										-1								
v_x					1				x_7^3	$-y_7^3$											-1						X_3	Model 3
v_y						1			y_7^3	x_7^3												-1					Y_3	
v_x							1		x_6^3	$-y_6^3$														-1				
v_y								1	y_6^3	x_6^3															-1			
v_x								1	x_3^3	$-y_3^3$																		
v_y									y_3^3	x_3^3																		
v_x								1	x_9^3	$-y_9^3$																-1		
v_y									y_9^3	x_9^3																	-1	
v_x							1		x_6^4	$-y_6^4$										-1							Model 4	
v_y								1	y_6^4	x_6^4											-1							
v_x									x_8^4	$-y_8^4$														-1				
v_y									y_8^4	x_8^4															-1			
v_x								1	x_9^4	$-y_9^4$																-1		
v_y									y_9^4	x_9^4																		-1
v_x									x_4^4	$-y_4^4$																		X_4
v_y									y_4^4	x_4^4																		Y_4

Upper index = model number

Lower index = point number

	$X_u^1 Y_u^1 X_u^2 Y_u^2 X_u^3 Y_u^3 X_u^4 Y_u^4$	$a^1 b^1 a^2 b^2 a^3 b^3 a^4 b^4$	$X_5 Y_5 X_6 Y_6 X_7 Y_7 X_8 Y_8 X_9 Y_9$	1
v_x	1	$x_1^1 -y_1^1$		X_1
v_y		$y_1^1 x_1^1$		Y_1
v_x	1	$x_5^1 -y_5^1$	-1	
v_y		$y_5^1 x_5^1$	-1	
v_x	1	$x_6^1 -y_6^1$	-1	
v_y		$y_6^1 x_6^1$	-1	
v_x	1	$x_7^1 -y_7^1$	-1	
v_y		$y_7^1 x_7^1$	-1	

Model 1

v_x	1	$x_5^2 - y_5^2$	-1								
v_y		1	$y_5^2 - x_5^2$	-1							
v_x	1		$x_2^2 - y_2^2$								
v_y		1	$y_2^2 - x_2^2$								
v_x	1		$x_8^2 - y_8^2$					-1			
v_y		1	$y_8^2 - x_8^2$					-1			
v_x		1	$x_6^2 - y_6^2$					-1			
v_y			$y_6^2 - x_6^2$					-1			

						Model 3	
v_x	1	$x_7^3 - y_7^3$	-1			X_3	
v_y	1	$y_7^3 - x_7^3$	-1			Y_3	
v_x	1	$x_6^3 - y_6^3$	-1				
v_y	1	$y_6^3 - x_6^3$	-1				
v_x	1	$x_3^3 - y_3^3$					
v_y	1	$y_3^3 - x_3^3$					
v_x	1	$x_9^3 - y_9^3$			-1		
v_y	1	$y_9^3 - x_9^3$			-1		

v_x	1	$x_6^4 - y_6^4$	-1	Model 4 X_4 Y_4
v_y	1	$y_6^4 x_6^4$	-1	
v_x	1	$x_8^4 - y_8^4$	-1	
v_y	1	$y_8^4 x_8^4$	-1	
v_x	1	$x_9^4 - y_9^4$	-1	
v_y	1	$y_9^4 x_9^4$	-1	
v_x	1	$x_4^4 - y_4^4$		
v_y	1	$y_4^4 x_4^4$		

Upper index = model number

Model 1			Model 2		
Pt.No.	x	y	Pt.No.	x	y
1	148.29	573.28	2	366.93	558.43
5	374.11	561.87	5	154.36	561.30
6	362.77	147.41	6	130.40	143.24
7	138.27	151.39	8	358.30	140.28

Model 3			Model 4		
Pt.No.	x	y	Pt.No.	x	y
3	148.59	139.40	4	359.38	135.30
6	362.10	542.71	6	140.31	578.42
7	159.40	556.85	8	359.34	549.19
9	345.67	128.76	9	141.97	149.87

Ground coordinates of control points in m

Pt.No.	X	Y
1	4443.81	8338.54
2	7658.37	7993.67
3	4472.02	1071.18
4	8348.54	1316.60

The image-to-ground coordinate relationship is established through the collinearity model and is represented by the collinearity equations:

$$x = x_p - c \frac{r_{11} \cdot (X - X_o) + r_{21} \cdot (Y - Y_o) + r_{31} \cdot (Z - Z_o)}{r_{13} \cdot (X - X_o) + r_{23} \cdot (Y - Y_o) + r_{33} \cdot (Z - Z_o)}$$

$$y = y_p - c \frac{r_{12} \cdot (X - X_o) + r_{22} \cdot (Y - Y_o) + r_{32} \cdot (Z - Z_o)}{r_{13} \cdot (X - X_o) + r_{23} \cdot (Y - Y_o) + r_{33} \cdot (Z - Z_o)}$$

The above equations involve the following quantities:

- The measured image point coordinates: x, y
- Interior orientation parameters of the camera: x_p, y_p, c
- Exterior orientation parameters of the image under consideration: $X_o, Y_o, Z_o, \omega, \phi, \kappa$

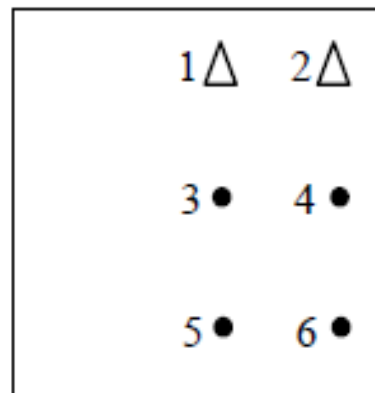
where ω, ϕ, κ are embedded in the rotation matrix components:

$r_{11} = \cos \phi \cos \kappa$	$r_{12} = -\cos \phi \sin \kappa$	$r_{13} = \sin \phi$
$r_{21} = \cos \omega \sin \kappa + \sin \omega \sin \phi \cos \kappa$	$r_{22} = \cos \omega \cos \kappa - \sin \omega \sin \phi \sin \kappa$	$r_{23} = -\sin \omega \cos \phi$
$r_{31} = \sin \omega \sin \kappa - \cos \omega \sin \phi \cos \kappa$	$r_{32} = \sin \omega \cos \kappa + \cos \omega \sin \phi \sin \kappa$	$r_{33} = \cos \omega \cos \phi$

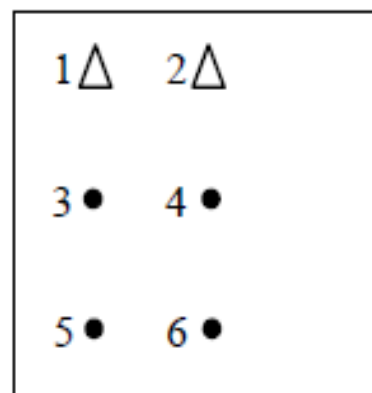
- The ground coordinates of point: X, Y, Z .

Given:

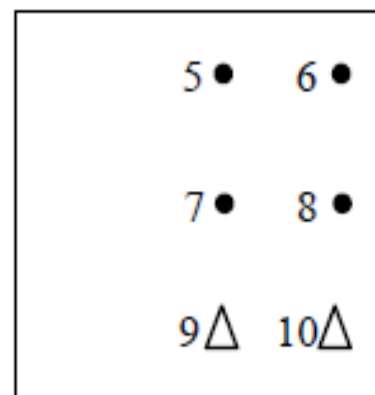
Four images in two strips



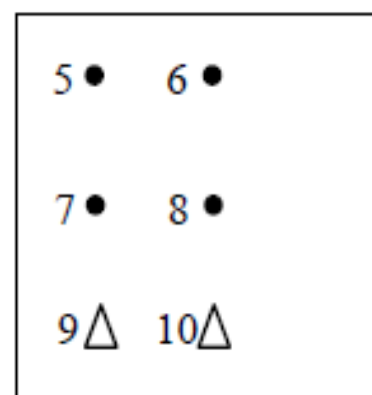
I



II



III



IV

Points 1, 2, 9, 10 are Full Control Points

Points 3, 4, 5, 6, 7, 8 are tie points (i.e., they appear in more than one image and have unknown ground coordinates)

- **Required:**
- If we need to solve for the EOP's of the four images and the ground coordinates of tie points assuming known/errorless IOP's and ground coordinates of control points, analyze the observations-parameters and show the structure of each component of the *Observation Equation Model (Gauss-Markov model)* required to perform a least squares adjustment procedure;
- $y = Ax + e.$

■ Observation Equation Model:

$$y = A x + e$$

where,

y: vector of observations, A: the design matrix, x : vector of parameters, e: vector of errors.

SOLUTION

- **Observation-parameters analysis:**
- a) The observations
- The measured image coordinates of points 1,2,3,4,5,6 on image I $6 \times 2 = 12$
- The measured image coordinates of points 1,2,3,4,5,6 on image II $6 \times 2 = 12$
- The measured image coordinates of points 5,6,7,8,9,10 on image III $6 \times 2 = 12$
- The measured image coordinates of points 5,6,7,8,9,10 on image IV $6 \times 2 = 12$
- ---

Total n = 48

- b) The parameters/unknowns
- Known interior orientation parameters for the camera: x_p, y_p, c 0 (errorless)
- Exterior orientation parameters:
 $X_o, Y_o, Z_o, \omega, \varphi, \kappa$ for images I,II,III,IV $4 \times 6 = 24$
- The ground coordinates of the control points 1,2,9,10 0 (errorless)
- The ground coordinates of the tie points 3,4,5,6,7,8 $6 \times 3 = 18$
- Total m = 42

- c) Redundancy

- $n - m = 48 - 42 = 6.$

- Due to this redundancy, the unknown parameters are determined through a least squares adjustment procedure.

Bundle Block Adjustment

- ONE PHOTOGRAPH IS TAKEN AS A UNIT !!!!
- Definition : Numerical orientation of the two bundles of rays of a stereopair of photographs.

Bundle Block Adjustment

■ KNOWN:

- Co-ordinates of control points

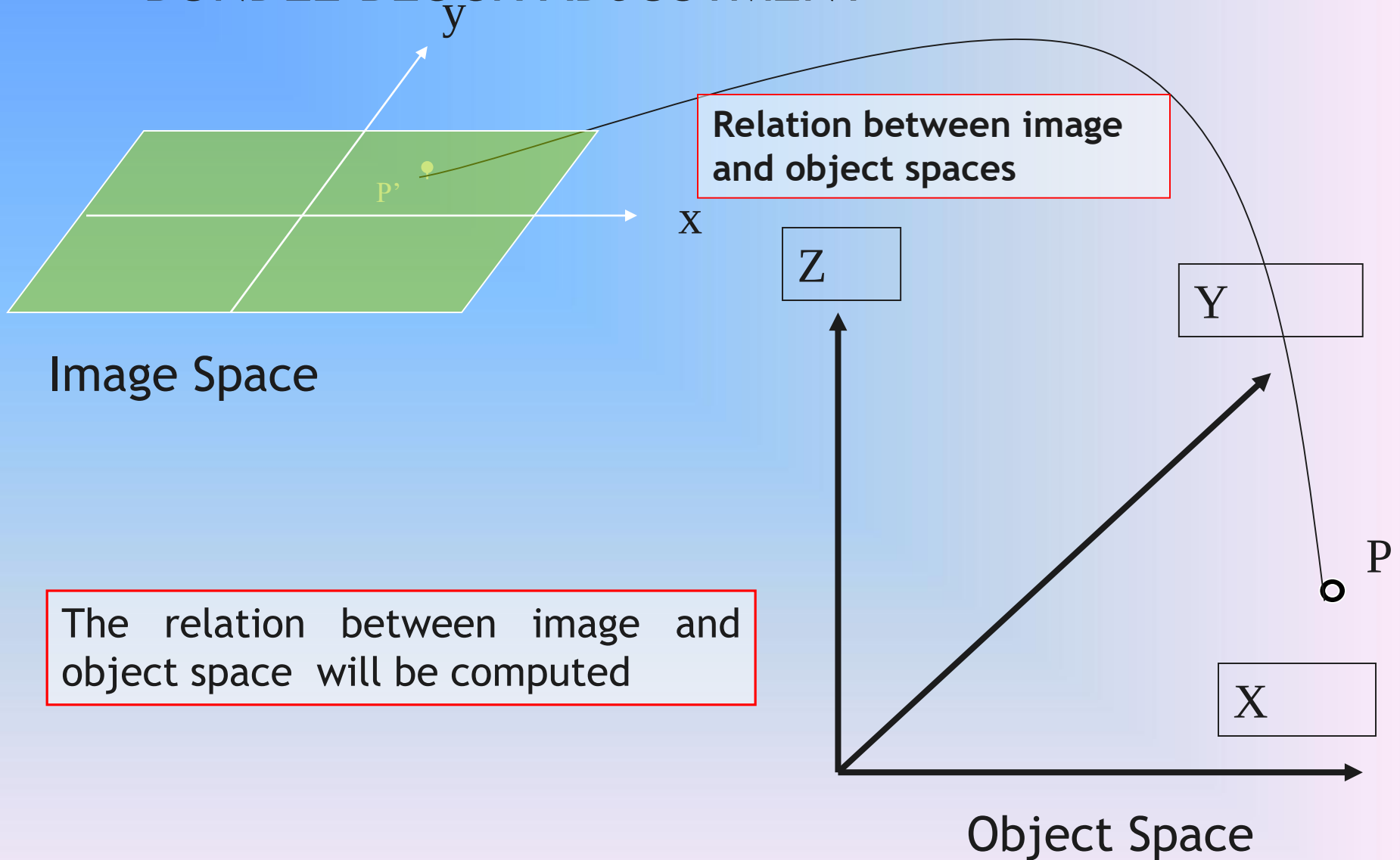
■ UNKNOWN:

- 12 elements of outer orientation of two photographs
- XYZ of new points

■ MEASURED:

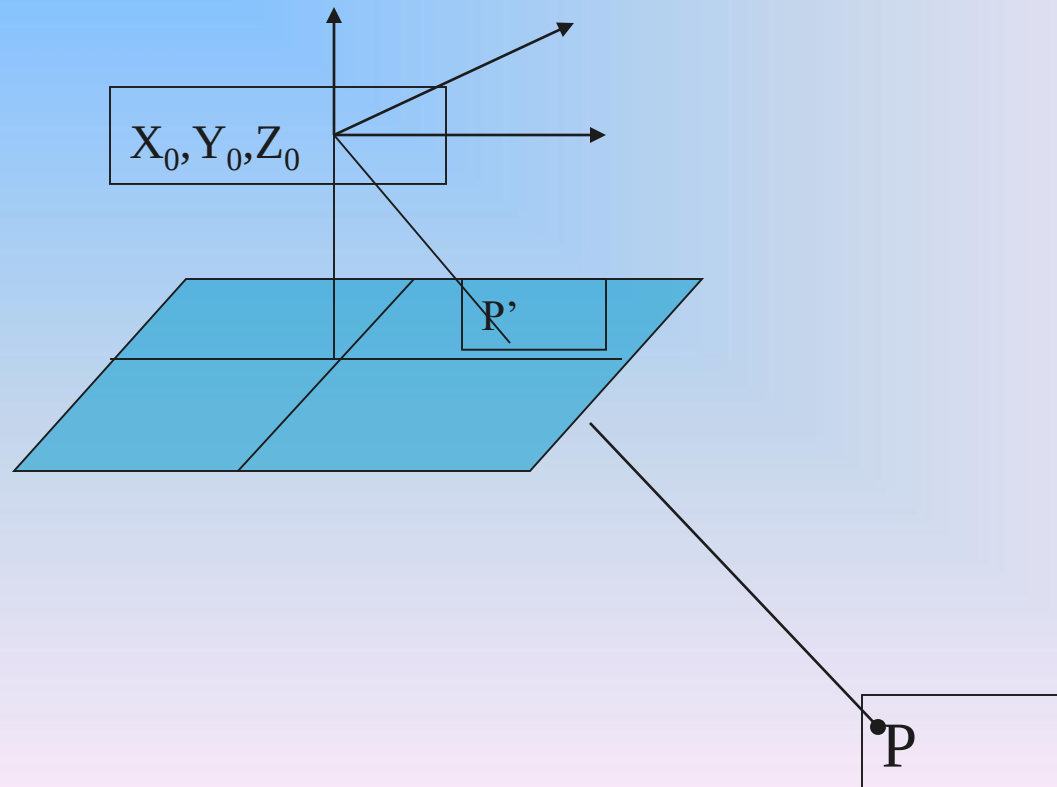
- Image co-ordinates of all points

BUNDLE BLOCK ADJUSTMENT



Some Definitions

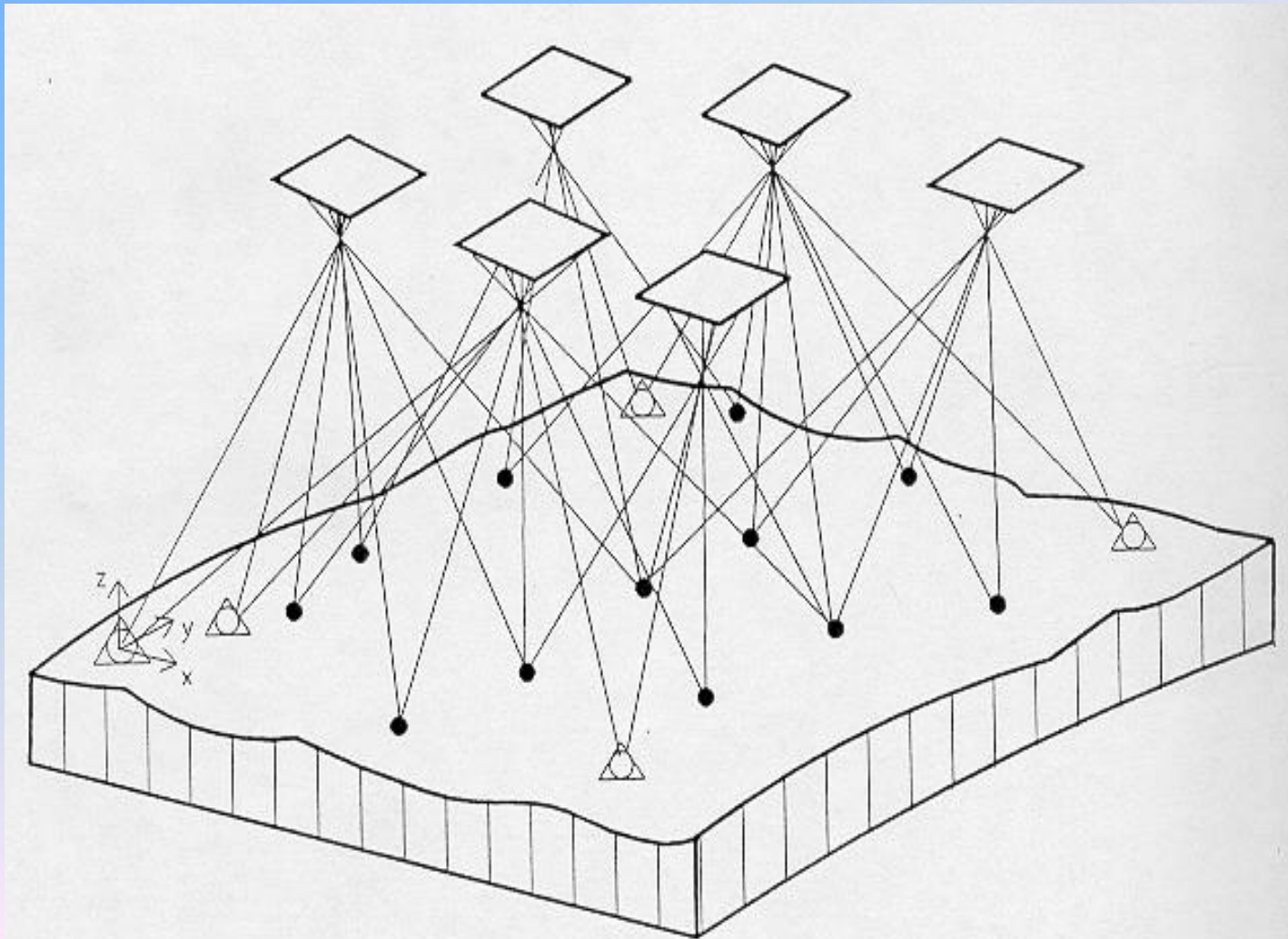
- The image co-ordinates and the associated projection centre of a photograph define a spatial bundle of rays



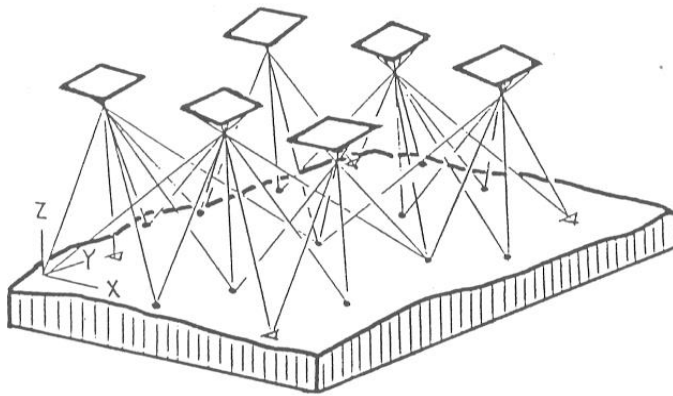
The Least Squares Adjustment Principle of the Bundle of Rays

- The Bundles of rays are
- Displaced (three translations X_0, Y_0, Z_0) and
- Rotated (three rotations ω, ϕ, κ)
- So that the bundles
- Intersect each other as well as possible at the tie points and
- Pass through the control points as nearly as possible

Principle



SUMMARY



- principle : simultaneous evaluation of image blocks ($n > 2$)
- objective : control points / point determination (X, Y, Z)

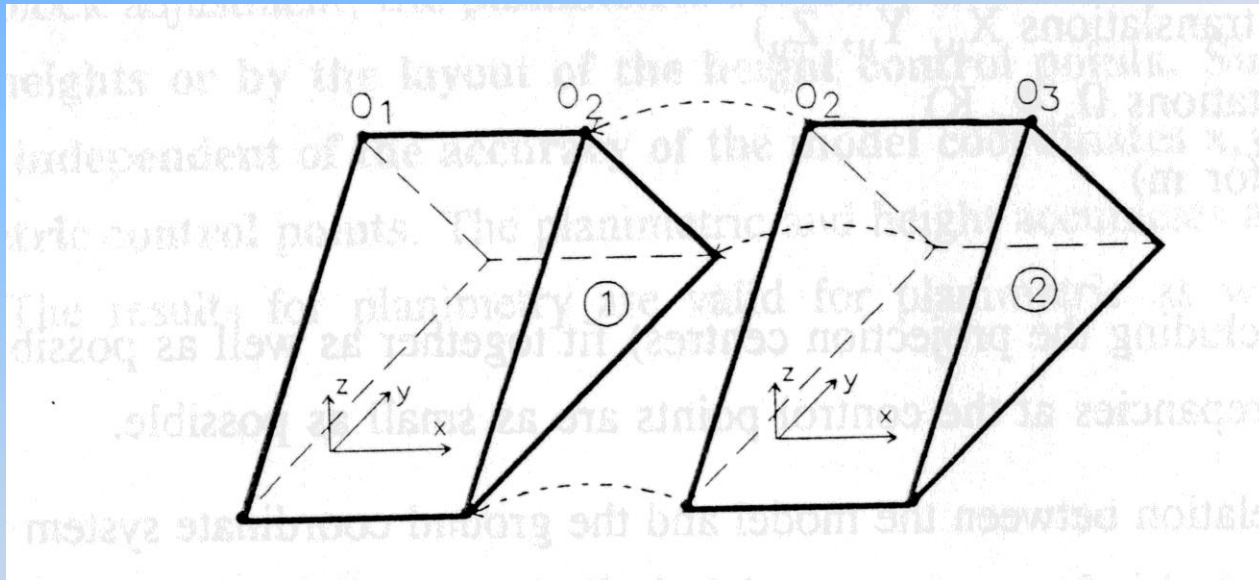
- bundle block adjustment
 - least-squares parameter estimation using image coordinates x' , y' of ground control points, tie points, and points to be determined
 - result : exterior orientation parameters + object space coordinates of points
- independent model adjustment
 - model coordinates instead of using image coordinates

Spatial Block Adjustment

- In spatial block adjustment we compute the XYZ co-ordinates of points in the ground co-ordinate system.
- As initial data we have the **xyz model co-ordinates of points in the models formed by relative orientation and the model co-ordinates of the projection centers derived from the numerical relative orientation.**

- The projection centers stabilize the heights along the strip. However, triangulation strips can not be stabilized at sides. Hence, elevation control point chains are required. A very good stabilization of heights in the block could only be achieved by sidelaps between strips of about 60%

Spatial Block Adjustment



MODEL CONNECTION WITH PROJECTION CENTERS

Spatial Block Adjustment

