Choeon Choron choeon dilon



THE UNIVERSITY OF ZAMBIA SCHOOL OF ENGINEERING

DEPARTMENT OF GEOMATIC ENGINEERING

2011 ACADEMIC YEAR SECOND SEMESTER FINAL EXAMINATIONS

GE 332: PHOTOGRAMMETRY I

TIME: THREE HOURS

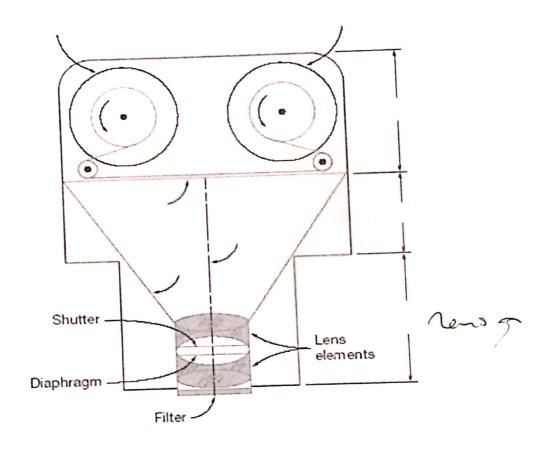
INSTRUCTIONS:

- 1. This examination is Closed Book
- 2. Calculators are permitted
- 3. ANSWER: ALL THREE (3) questions from Section A and ANY One question from Section B.
 - 4. Show all the work leading to the solution
 - Total marks for this examination paper is 100

SECTION A

Question One (7+2+3+3+6+4 marks)

a) Below is a diagram of a single lens frame camera.



- i) Name the parts labelled a,b,c,d,e,f and g.
- ii) What is the purpose of camera calibration?
- iii) What are the three elements of interior orientation?
 - b) What is relative orientation of a photographic stereopair?
 - c) Mention and explain two methods of relative orientation. Indicate all the elements or parameters that are involved during the orientations.
 - d) Explain what is meant by space resection and space intersection.

Ouestion Two (16+4+5 marks)

- a) Define the following terms:
 - Pallarax
 - Principal Point
 - Nadir
 - Isocenter
- b) Briefly, state the main difference between a vertical photograph and a tilted photograph.
- c) The distance between two points, measured on a vertical photograph, is 5.21 cm. The distance between these same two points, measured on a 1:50000 scale map, was found to be 1.43 cm. The average ground elevation between the two points is 300 m above mean sea level. Find the flying height at which the photograph was taken if the focal length used is 152.4 mm.

Question Three (15+10 marks)

 $R(\omega,\phi,\kappa) \text{ which convert}$ $R(\omega,\phi,\kappa) \text{ which convert}$ $R(\omega,\phi,\kappa) \text{ which convert}$ $R(\omega,\phi,\kappa) \text{ are clockwise rotation angles around x,y,z, respectively.}$ $R(\omega) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos\omega & \sin\omega \\ 0 & -\sin\omega & \cos\omega \end{pmatrix}, R(\phi) = \begin{pmatrix} \cos\phi & 0 & -\sin\phi \\ 0 & 1 & 0 \\ \sin\phi & 0 & \cos\phi \end{pmatrix}, R(\kappa) = \begin{pmatrix} \cos\kappa & \sin\kappa & 0 \\ -\sin\kappa & \cos\kappa & 0 \\ 0 & 0 & 1 \end{pmatrix}$ $R(\omega,\phi,\kappa) = R(\omega,\phi,\kappa) = R(\omega,\phi,\kappa) = R(\omega,\phi,\kappa) = R(\omega,\phi,\kappa)$ a) Given the following 3x3 rotation matrices around the x-axis, y-axis and the measured image coordinate system(camera coordinate system) x,y,-f to the camera system x'y'z' parallel to the reference system. Assume that

$$R(\omega) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos \omega & \sin \omega \\ 0 & -\sin \omega & \cos \omega \end{pmatrix} \quad R(\phi) = \begin{pmatrix} \cos \phi & 0 & -\sin \phi \\ 0 & 1 & 0 \\ \sin \phi & 0 & \cos \phi \end{pmatrix} \quad R(\kappa) = \begin{pmatrix} \cos \kappa & \sin \kappa & 0 \\ -\sin \kappa & \cos \kappa & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$R(\omega, \phi, \kappa) = R(\kappa)R(\phi)R(\omega) = \begin{pmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{pmatrix}$$

b) Calculate the elements of the rotation matrix R, when ω = -0.0396 gon, φ =0.3070 gon and κ = -102.1708 gon.

SECTION B

Question Four (5+5+5+5 marks)

- a) With the help of sketches, show how stereoscopic coverage is lost due
 - i) Tilt
 - ii) Unequal flying heights
 - iii) Terrain variations
- b) Air base of a stereopair is 1400m and flying height above ground is 2400m. Camera has a 152.4 mm focal length and 23-cm format.
- i) What is the percent endlap?
- ii) Assuming spacing between adjacent lines is 2500m, what is the Grand concera = 0.23 percent side lap?

Question Five (3+18+4 marks)

In an ideal optical system, all rays of light from a point in the object plane would converge to the same point in the image plane, forming a clear image.

- a) What term is used for the influences which cause different rays to converge to different points?
- b) Mention and briefly explain six (6) types of the influences mentioned in (a). Support your answer with sketches of the aberration types.
- c) Draw ray diagrams for a typical convex lens for a real and virtual image formation.