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REVISION QUESTIONS AUGUST 2017

GEE 3622-PRINCIPLES OF DATA ACQUISITION & PROCESSING

GROUP 1

Figure 1 of reflectance curves; show the spectral response patterns of deciduous and coniferous trees.

- (a) Which range of the wavelength is the visible portion of the electromagnetic spectrum? $0.4 - 0.7$
- (b) Which range is the near-infrared (NIR) portion? $0.7 - 0.9$ ($0.7 - 1.5$)
- (c) Explain why it would be difficult to distinguish the two types of trees in the visible portion. Low Reflectance.
- (d) Explain why it would be easier to distinguish the two types of trees in the NIR portion. Although both reflect a significant portion of incident radiation, it is clear & separable.

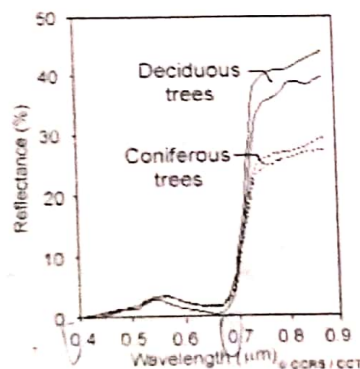


Figure 1: Reflectance curves for Deciduous trees and Coniferous trees

- (a) Visible: $0.4 - 0.7 \mu\text{m}$
- (b) NIR: $0.7 - 0.9 \mu\text{m}$
- (c) The reflectance in the visible portion for both trees is low, and not clearly separable
- (d) In the near-infrared, although both types reflect a significant portion of the incident radiation, they are clearly separable.
- W m m

Atmospheric scattering occurs when the particles or gaseous molecules present in the atmosphere interact with the electromagnetic radiation and cause it to be redirected from its original path.

Mention three types of scattering that take place and give one example for each.

(Rayleigh scattering- blue wavelengths scattered 5 times as often as red. Creates blue sky, Mie scattering smoke, dust, volcanic material and salt crystals scatter longer radiation wavelengths and Non-selective scattering- suspended aerosols (with diameters at least 10x larger than wavelengths) including all Mie particles and water droplets and ice crystals, scatter longer radiation wavelengths)

State whether true or false:

Active Remote – detect only reflected sunlight or thermal IR and microwaves (False)

Passive Remote – beam own artificially produced energy to a target and record reflected component (False)

The entire range of EMR comprises the electromagnetic spectrum subdivided in divisions called wavelengths that share common characteristics. (False – Ans. Spectral Bands)

Three forms of energy transfer include: absorption, reflection and transmittance (False. Ans- conduction, convection and radiation)

The Sun is the ~~minor~~ supplier of EM energy incident on the Earth – providing energy needed for terrestrial life and the natural processes operating in the atmosphere, water and upper layers of solid Earth. (false)

EMR travels in a straight path at the speed of light – postulated by Albert Einstein in 1905 as $\sim 300,000,000$ km/sec (false. Ans. $300,000$ km/sec)

Electromagnetic Radiation (EMR) is light energy detected when it comes into contact with an object (False. Ans EM)

The visible portion of the EM Spectrum ranges from $4 \cdot m$ to $7 \cdot m$ (False. Ans. $0.4 \cdot m$ to $0.7 \cdot m$)

The most common bands of the EM spectrum used for remote sensing are cosmic, gamma and x-rays. (false. Ans. ultraviolet (UV), visible, infrared (IR) and microwave.

Remote sensing depends upon operation in wavelength regions of spectrum where spectral signatures occur for identification purposes. (true)

GROUP 2

$$h_a = H - \frac{BF}{p_a}$$

The figure below shows an overlapping pair of truly vertical aerial photographs taken at equal flying height H above mean sea level (MSL) and having equal focal lengths f . The corresponding images of the ground point P are P_L on the left photo and P_R on the right photograph, respectively. The ground coordinate system XYZ has its origin at the MSL level location O of the left photo camera exposure station, i.e. the X and Y axes are parallel to the x and y axes of the photo system.

a) Derive the basic parallax equations for the ground coordinates of point P based on the illustrated geometry of the overlapping truly vertical photos.

b) Compute the ground coordinates $X_P Y_P Z_P$ of point P using the previously derived parallax equations for the photo stereo pair, whose

focal length $f=152mm$, the air base $B=1815m$ and the flying height $H=3000m$;

and the photo-coordinates of point P are:

for the left photo: $x_L = +80.00mm$ $y_L = -50.00mm$, and

for the right photo: $x_R = -20.00mm$, $y_R = -50.00$

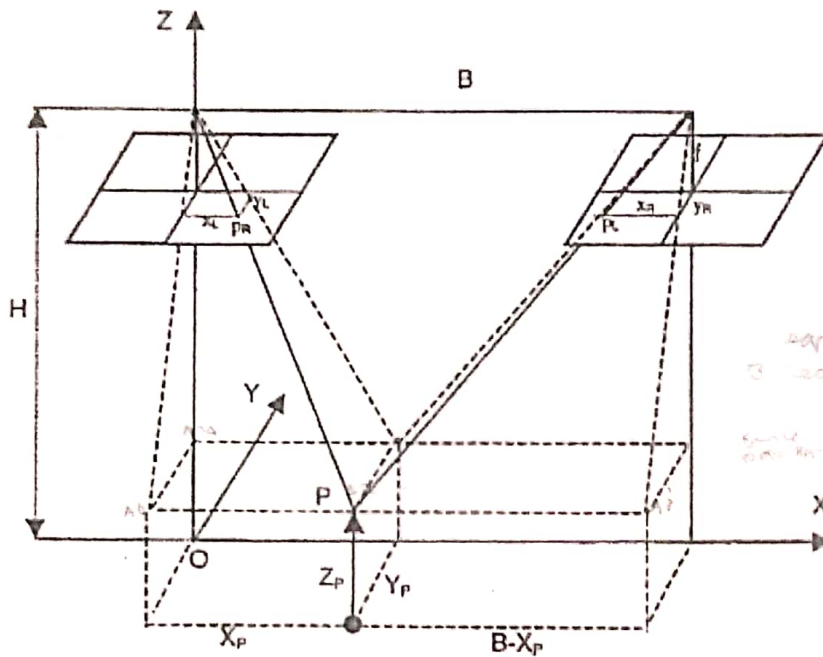
$$p_a = \frac{x_a - x'_a}{B} \quad \text{left - right}$$

$$p_a = 100$$

$$h_a = H - \frac{BF}{p_a}$$

$$X_P = B \frac{x_a}{p_a}$$

$$= 1815 \left(\frac{80.00}{100} \right)$$



$$\frac{YA}{H-h_a} = \frac{y_a}{f}$$

$$YA = \frac{y_a}{f} (H-h_a)$$

$$\frac{XA}{H-h_a} = \frac{x_a}{f}$$

$$XA = \frac{x_a}{f} (H-h_a)$$

$$\frac{B-YA}{H-h_a} = \frac{-x'_a}{f}$$

$$XA = B + \frac{x'_a}{f} (H-h_a)$$

equating equation 2 and 3
solving gives

$$H_h = H - \frac{BF}{x_a - x'_a}$$

$$H_A = H - \frac{BF}{x_a - x'_a}$$

equating eq 1 and 2 gives

$$YA = \frac{x_a}{f} (H-h_a)$$

$$YA = \frac{x'_a}{f} (H-h_a)$$

- a) Given that the elevation of point C is 200m above MSL and that the parallax reading for the same point is 11.89mm and that of point A is 10.96mm, the parallax constant is 80.71mm. Calculate the parallax difference between the two points and the elevation of point A if the flying height for a pair of photos is 1000m.

$$P_A = C + \frac{H}{f} \cdot p_A = 200 + \frac{1000}{80.71} \cdot 10.96 = 91.62$$

$$P_C = C + \frac{H}{f} \cdot p_C = 200 + \frac{1000}{80.71} \cdot 11.89 = 93.6$$

$$\Delta P = P_C - P_A = 0.93$$

- b) A mapping project is designed to use aerial photography at a scale of 1:10000 for a preliminary design of a development project covering an area of 20 x 15km. If a 15/23 camera is used with end and side overlaps of 60% and 30% respectively, calculate the following parameters if a flight plan along the longer side of the project boundary is to be prepared at a map scale of 1:20,000;

- total number of flight lines
- total number of photographs to cover the project area
- total number of models

$$a = 0.400 \times 2000 = 800 \text{ m}$$

$$b = (1 - 0.6) \times 15000$$

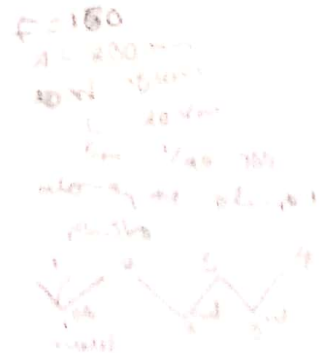
$$b = 4500 \text{ m}$$

$$\text{No. of flight lines} = \frac{b}{a} + 1 = \frac{4500}{800} + 1 = 6.625 + 1 = 7.625 \approx 8$$

$$\text{No. of photos} = \frac{a}{f} \times \frac{b}{s} \times \frac{1}{(1 - 0.3)} = \frac{800}{15000} \times \frac{4500}{23000} \times \frac{1}{0.7} = 0.00015 \times 1.43 \times 1.43 = 0.0003$$

$$\text{No. of models} = \frac{a}{f} \times \frac{b}{s} \times \frac{1}{(1 - 0.3)} = \frac{800}{15000} \times \frac{4500}{23000} \times \frac{1}{0.7} = 0.00015 \times 1.43 \times 1.43 = 0.0003$$

$$\text{Total} = 8 \times 8 = 64 \text{ models}$$



GROUP 3

What is Photogrammetry?

Photogrammetry is the science and technology of obtaining spatial measurements and other geometrically reliable derived products from photographs.

Explain the main differences between perspective and orthogonal projections.

Perspective projection is obtained by projecting an object to a projection plane with a bundle of rays from projection center located in finite distance from the projection plane, Angular relations between object features and image features are not the same.

Orthogonal projection is the parallel projection of an object to the chosen plane (map)

Name three (3) instruments used to measure image coordinates and briefly outline the measurement process involved.

- i. Monocomparator- each photo is measured separately
- ii. Stereocomparator- simultaneous identification and measurement of image points on two photographs
- iii. Analytical plotter- projective relations between each model point and corresponding image points are implemented analytically

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Ghoron*

GROUP 4

Explain the term depth of perception with respect to stereoscopic viewing.

Stereoscopic depth perception is a function of the parallax angles. Parallax angle is the angle of intersection of optical axes that converge on a certain point.

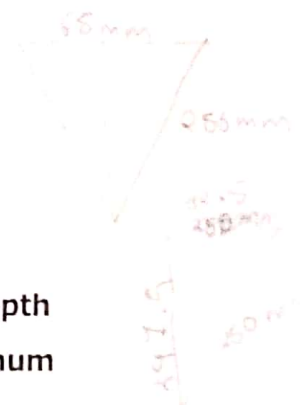
The nearer the object the greater the parallax angle and vice versa. The depth between object A and B (DB-DA) is perceived as the difference in their parallax angles (QA-QB)

a) Given that the shortest distance of clear stereoscopic depth perception for an average eye base of 65mm is 250mm, calculate the maximum Parallax angle.

Stereoscopic Depth Perception

- NB.
 ① Shortest distance of clear stereoscopic depth perception for the average eye base of 65mm is 250mm
 \therefore Max parallax angle will be

$$\phi(\text{max}) = 2 \tan^{-1} \frac{32.5 \text{ mm}}{250 \text{ mm}} \approx 15^\circ$$



b) Given that the maximum distance at which the stereoscopic depth perception is possible is approximately 600m, calculate the minimum Parallax angle.

$$= 2 \tan^{-1} \frac{32.5}{60000}$$

$$= 0^\circ 0' 22''$$

- ② Maximum distance at which the stereoscopic depth perception is possible is approx 600 m

$$\phi(\text{min}) = 22''$$

List at least three examples of close range photogrammetry in each of the following applications

1. Information System - Image database, building facilities management, project planning, building information system

- II. Engineering - measurement of large civil engineering sites
- pipeline and tunnel measurements, mining, deformation measurements
- III. Automotive, machines and shipbuilding industries - inspection of tooling jigs, reversing of engineering design model, manufacturing control, robot calibration
- IV. Medicine and Physiology
- prosthetic organs, tooth measurements, spinal deformation
- V. Forensic including Police work
- accident investigation, scene of crime measurement
- person measurement

GROUP 5

a) In analytical photogrammetry, we often deal with matrix rotations in a plane for image points that must satisfy the orthogonality conditions. Given the following transformation:

$$\begin{pmatrix} X \\ Y \end{pmatrix} = \begin{pmatrix} r_{11} & r_{12} \\ r_{21} & r_{22} \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$$

With the help of unit vectors

$$i = \begin{pmatrix} \cos \alpha \\ \sin \alpha \end{pmatrix}, \quad j = \begin{pmatrix} -\sin \alpha \\ \cos \alpha \end{pmatrix}$$

State **three** (3) orthogonality conditions that must be satisfied for an orthogonal matrix and prove that the above transformation does not represent a rotation.

$$(i) \quad i^T i = \cos^2 \alpha + \sin^2 \alpha = 1 \quad \text{where } i^T i = r_{11}^2 + r_{21}^2$$

$$i = (i, j), \quad K = \begin{pmatrix} r_{11} & r_{12} \\ r_{21} & r_{22} \end{pmatrix}$$

$$(ii) \quad j^T j = \sin^2 \alpha + \cos^2 \alpha = 1 \quad \text{where } j^T j = r_{12}^2 + r_{22}^2$$

$$(iii) \quad i^T j = \cos \alpha \sin \alpha + \sin \alpha \cos \alpha = 0 \quad \text{where } r_{11} r_{12} + r_{21} r_{22} = 0$$

$$\text{case (i): } i^T i = r_{11}^2 + r_{21}^2$$

$$i^T i = 0.36^2 + 0.19^2 = 0.1657 \neq 1$$

The figure below shows four models (1-4) which are observed

$$i = (i, j) = \begin{pmatrix} r_{11} & r_{12} \\ r_{21} & r_{22} \end{pmatrix} = \begin{pmatrix} 0.36 & 0.69 \\ 0.19 & 0.27 \end{pmatrix} = 0.44 \neq 1$$

independently

$$\text{case (ii): } i^T i = r_{11}^2 + r_{21}^2 + r_{12}^2 + r_{22}^2$$

$$i^T i = (0.36)^2 + (0.69)^2 + (0.19)^2 + (0.27)^2 = 1.0 \neq 0$$

Mention at least five (5) sources of errors that are normally taken into account in aerial triangulation

- Film shrinkage
- Principle point displacement
- Lens distortion
- Atmospheric refraction
- Earth curvature
- Instrument error
- Observation errors

Outline at least three (3) advantages of control extension by aerial triangulation

- i. Reduction in the amount of Field data
- ii. Inaccessible areas can be accommodated
- iii. Photo control is established in best location with the stereomodels
- iv. Model setup time is reduced

Calculate

Total number of observation

(32)

Total number of Unknowns

(26)

Number of redundant observations

(6)

Which points represent the tie-points

(5,6,7,8,9)

Which points represent the control points

(1,2,3,4)

Briefly, define the adjustment involved in these models?

The models are:

displaced (two translations, X_u, Y_u)

rotated (rotation angle, k) and

scaled (scale factor, m)

So that:

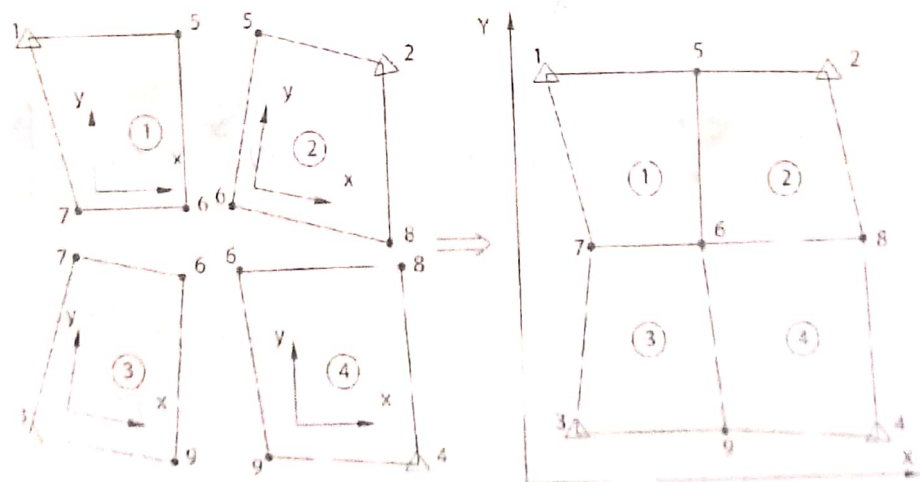
the tie points fit together as well as possible and

the residual discrepancies at the control points are as small as possible.

X_u, Y_u, k, m

Why is the similarity (conformal) transformation used in the Block adjustment by independent models?

- The scale, position and orientation of the models may be changed but not its shape



1. $4 \times 4 = 16$ conformal transformation X, Y, Z

$5 \times 2 = 10$ tie point coordinates X, Y

observation: 32 model

control points (1, 2, 3, 4)
 $4 \times 2 = 8$

tie point $5 = 2 \times 2 \times 4 \quad Z = 32$
 $6 = 4 \times 2 \times 5$
 $7 = 2 \times 2 \times 4 \times 4$
 $8 = 2 \times 2 \times 4 \times 4$

Redundancy: $1 - m$
 $= 32 - 26 = 6$

2c. Contact printing, emulsion side of a ~~contact~~ negative is in direct contact with the unexposed emulsion contained on printing material placed together in a contact printer & exposed with emulsion of the positive using light source. Projection negative is placed in the projector of the printer and illuminated from above.

Question 2 [10+9+6 marks]

- With the help of a sketch, explain the term 'Parallactic angle' and state how it is related to stereoscopic depth perception.
- In an ideal optical system, all rays of light from a point in the object plane would converge to the same point in the image plane, forming a clear image. The influences which cause different rays to converge to different points are called aberrations. Mention and briefly explain 3 types of aberrations.
- The image distance for a photograph of an object, which is located 4.5 meters from the camera, is 76.5mm. What image distance is required for perfect focus if the object is in infinity?

Question 3 [8+10+7 marks]

- Mention two effects on the aerial photo image when a photo is taken at a height of 2500 m above the terrain with a 300-mm lens, compared to a photo taken with a 150-mm lens (assume the same flying height above the terrain and same film in both cases).
- A single ray of light travelling through air (index 1.0003) enters a glass lens (index 1.575) having a radius of 47.5 mm. If the light ray is parallel to and 9.5 mm above the optical axis of the lens, what are the angles of incidence and refraction?
- Briefly distinguish between contact printing and projection printing of a photographic emulsion.

SECTION B

Question 4 [16+9 marks]

- Define the following photogrammetric terms:
 - Filter - *only allows certain wavelengths of energy to pass through*
 - Density
 - Contrast
 - Resolution of a lens - *sharpness of lens*
- Explain briefly,
 - 'Depth of field' - *Area of focus behind & in front of object (subject)*
 - The principle difference between a 'map' and a 'photo'

Question 5 [10+15 marks]

- Discuss the characteristic curve H and D, or D-log- E curve.
- Discuss the darkroom procedure for black and white emulsion. Explain when and why a 'safe' light can be used in a darkroom



The University of Zambia
School of Engineering
Department of Geomatic Engineering
2018/2019 Academic Year
Second-Half Year Term Test

GEE 3622: Principles of Data Acquisition and Processing (Photogrammetry)

Friday 6th September 2019

Time: Two (2) Hours

Instructions

1. This TEST is **Closed Book**
2. Calculators are permitted
3. Time allowed is Two (2) Hours
4. **Answer: ALL QUESTIONS FROM SECTION (A) AND ONE FROM SECTION (B)**
5. Show all the work leading to the solution
6. Total marks for this TEST paper is 100

SECTION A

Question 1 [9+9+7 marks]

image plane during exposure

- a) Define the following photogrammetric terms:
- Aperture - A hole / opening through lens where light travels
 - Latent image - An emulsion exposed to light containing an invisible image of obs
 - Illuminance - Brightness or amount of light received per unit area of a
 - Principle point - intersection of lines joining opposite fiducial marks.
 - fog
 - Brightness factor - ratio of d over f or $\sqrt{\frac{d^2}{f^2}}$ diameter of camera image diameter to focal l
 - Epipolar plane
 - Principle distance
 - Flying height - altitude of camera
- b) What are the relationships between?
- F-number and shutter speed
 - Film speed and emulsion grain size
 - Resolution and emulsion grain size
- c) An aerial camera makes an exposure at a shutter speed of $1/1,000$ sec. If the aircraft speed is 500 miles per hour, how far will the aircraft travel during the exposure?

* film speed & emulsion grain: Large grain size require a faster film speed while small grain require slower film speed.

* Resolution and emulsion grain: Large grain size produce lower resolution (sharpness) of image while small grains produce higher resolution of image.

* f-number & shutter speed: Are both inversely proportion to one another. when aperture is widened, shutter speed is increased.